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COMPARISON OF CONTEMPORARY AND ANCIENT LANGUAGES

Key words: multidimensional analysis, sound frequencies, linguistic distances, ancient languages, Venetic, Rhaetic, Old Phrygian, Old Slovenian, Old Church Slavonic, Etruscan, Latin, Venetian, Greek, Basque, Estonian, Finnic, Hittite, Luvian, Mycenaean, Oscan, Umbrian.

Ključne besede: večdimenzionalna analiza, pogostost glasov, jezikovne razdalje, stari jeziki, venetski, retijski, frigijski, staroslovenski, staro cerkveno slovanski, etruščanski, latinski, beneški, grški, baskovski, estonski, finski, hetitski, luvijski, mikenski, oskijski, umbrijski.

Abstract

Determining the agreement in grammatical structure and in the language material that bears the structure in some ancient languages is questionable. Short and damaged inscriptions which are written in continuous manner, in dialects and with many abbreviations are always subject to potential error in exact translation. This is the case among the Venetic, Rhaetic, and Phrygian inscriptions, where it is useful at the moment to only focus on the comparison of sound frequencies.

Unidimensional as well as multidimensional analyses of sound frequencies in 16 languages, mostly ancient, where in some of them the division of the continuous text into words is still questionable, support the previous observation that Venetic and Rhaetic are by sound frequencies closer to Old Slovenian than to Old Italic languages (Latin, Oscan, Umbrian). Close to Venetic and Rhaetic are in these characteristics also Old Phrygian and Etruscan. Interesting is (by this criterion) also the closeness of Estonian resp. Finnic to most of these languages. Latin, Oscan, and Umbrian form a different cluster than the Etruscan, Rhaetic and Venetic. Whereas Etruscan is close to Rhaetic, Old Slovenian, Venetic, etc, it is not close to Hittite and Luvian, from which it is sometimes supposed to derive. Present Venetian dialect is by the sound frequencies closer to Old Slovenian than to Latin. This indicates that the sound frequencies are very resistant to phonemic changes.

Analyses of frequencies of sounds and their combinations in various languages give thus results, which contribute additional light into knowledge of them. They contribute it from a different and independent point of view than the agreement in grammatical structure and in the language material that bears the structure.

Introduction

Many computational techniques were used in the past for calculating the linguistic distances between languages, dialects or variants in same or different family languages.

Nerbonne [1-3], Kessler [4], Heeringa [5] were successful in measuring Dutch and Irish dialects distances, in which the phonetics and the meaning of the words were known. The Levenshtein distance technique presented by Kruskal [6] and used by many other

authors is also extremely reliable in the calculation of the phonetic distance when applied to Corpora of well-known words having well known phonetics and grammar rules.

The problem of some ancient languages, like e.g. the Venetic, Rhaetic etc. is that a large Corpus of words cannot be accessed. Even more important is the fact that the exact pronunciation rules are not definitely known, some of them being only supposed. The subdivision of the inscriptions written *in continuo* into words, their understanding, the exact meaning of the punctuation system, and the precise grammar rules are practically unknown. Additionally, the linguistic evolution is unknown.

Thus, for some of the ancient languages it is not possible to use the usual techniques: the Levenshtein distance, the frequency of phonetic features, the frequency per word, the Manhattan distance or hybrid techniques used by Vieregge et al. [7], for evaluating the linguistic distances between these and other ancient or present languages.

For these reasons, in previous contributions [8, 9] a much more simple and direct one-dimensional method for evaluation of said linguistic distances was applied. After putting together several additional language databases, we have the chance in our search to apply in their evaluation not only the simplest one- or two-dimensional techniques but also a multidimensional one.

Impetus

The motivation to start a search about the linguistic distances between ancient languages was provided by the debate about the origin of the Venetic language started recently by many authors such as Pellegrini and Prosdocimi [10], Marinetti [11], Lejeune [12], Šavli, Bor and Tomažič [13]. All these authors agreed that the Venetic language is an Indo-European (IE) language, but they disagree about the fundamental question of the linguistic distance of the Venetic with respect to the Latin and the Slovenian language.

On one side, Lejeune [12] affirmed that: “This language (the Venetic) is “italic” and, ..., closer to Latin than to any other language”. On the other side, Bor [13] affirmed that: “I was unable to find a single (Venetic) inscription that could not be deciphered on the basis of the Slavic languages and the surviving Slovenian dialects, above all the Slovenian archaisms” and Šavli and Tomažič [13] agreed that the Venetic is closer to the Slovenian.

The problems in interpreting the Venetic consists in the relatively small number of inscriptions (about 400) which are in categorically short, broken or incomplete, making the composition of an extended and comprehensive linguistic Corpus difficult. In addition, the majority of the Venetic inscriptions are written *in continuo*, i.e. without separation in words, and are mainly of funerary or votive content, so that they do not give us any suitable clue about Venetic toponyms, verbs, and frequently used words that could be used for computational comparisons between Venetic and other languages.

The punctuation rules of the Venetic, provided by Lejeune [12] and Vetter [14] are far from indicating clear word separations. Moreover, a further problem facing the use of computational techniques for comparing Venetic with other languages is the contemporary ignorance of possible pronunciation rules. Another challenge is the use of abbreviations in ancient languages, so that without understanding such abbreviations any division of

continuous texts is problematic. The problem arises because these texts are written in unknown dialects. So the derivation of any grammatical rules would be questionable. Therefore, any attempt of classifying the Venetic by using phonetic symbolic techniques would be problematic.

On one side, using the Lejeune [12] and Vetter [14] punctuation rules and possible similarities between Venetic and Latin, Pellegrini, Prosdocimi [10] and Marinetti [11] provided translations of a great number of the Venetic inscriptions. However, as clearly visible in their works, the translation in the majority of the cases is more an extrapolation of the possible meaning of the inscriptions than a clear translation.

On the other side, Vodopivec [15] made a remarkable comparison between Venetic, Latin, Slovenian, as well as other languages: Croatian, English, German, French, Italian, Greek. By considering different Venetic roots: *vr̥v*, *tr̥t*, *kr̥k*, ..., *gr̥g*; *pr̥ap*, ..., *pr̥up*, observed in the Venetic alphabetic tablets Es23 – Es26, he found that such roots exist mainly in Slovenian and Croatian which are Slavic languages, and to a much lesser degree in non-Slavic languages. The publication [13], pp. 185-443, Engl. ed. pp. 172-340, as well as [16-21] represent an exhaustive list of works presenting the results of use of Slavic, especially Slovenian, as a catalyst for understanding of Venetic.

Linguistic Distance

For measuring the linguistic distances between Venetic, Latin and Slovenian [8], three electronic databases were developed:

- The Latin Language Database (LLD) comprising the works of the following authors: Plautus (250 – 184 BC) - Stichus, Cato (234 – 149 BC) - *De Agri Cultura*, Terence (195/185 – 159 BC) - *Hecyra*, Cicero (106 – 43 BC) - *Catilinariae* I - IV, Caesar (100 – 44 BC) - *De Bello Gallico* I - VIII, Vergil (70 – 19 BC) - *Aeneids* I - XII, Propertius (50 – 16 BC) - *Elegiae* I - IV. All these Latin authors were active in the period 300 ~ 1 BC, a period in which the Latin and the Venetic languages were spoken almost independently. The texts of said authors were acquired from the Internet site [22].

- The Slovenian Language Database (SLD) comprising the texts of the most ancient available Slovenian manuscripts: the Brižinski Spomeniki or Freisinger Denkmäler I-III (972 – 1093 AD), the Rateški Rokopis or Ratetischer Handschrift (1362 – 1390 AD), the Stiški Rokopis or Sitticher Handschrift (1428 – 1440 AD), the Starogorski Rokopis or Handschrift von Castelmonte (1450 – 1520 AD). Although the spoken Venetic is of much greater antiquity than the Slovenian manuscripts from the 10th, 11th, 14th and 15th Centuries, these (Slovenian) writings serve well as templates for linguistic comparisons. No written text has been found in Slovenian or Slovenian dialects earlier than these texts. The texts of the manuscripts were acquired from the Internet sites [23-26].

- The Venetic Language Database (VLD), which comprises all the Venetic inscriptions in the works of Pellegrini, Prosdocimi [10] and Marinetti [11] and the Internet sites [27-30].

The evaluation of the Pythagorean Linguistic Distance in the limit of the above mentioned databases shows [8] that the Venetic is linguistically closer to Slovenian than to Latin.

In the attempt of improving the knowledge about the linguistic distances between ancient languages, the Rhaetian Language Database (RLD) containing all the Rhaetian inscriptions published and revised by S. Schumacher [31] was prepared [9]. The evaluation of the Pythagorean Linguistic Distance using the above-mentioned databases has shown [9] that the Rhaetian is very close to Venetic. Thus geographic proximity is consistent with linguistic distance even if the chronological distance is measured in millenia. The publications [13], pp. 397-408, [32], pp. 61-70, [33-40] represent an exhaustive list of works about the Rhaetian / Slavic problematics.

The linguistic databases

In view of a linguistic multidimensional analysis further linguistic databases (LDs; in the text, the designations LD or database or the specific labels given below are used for the same purpose, as more appropriate) have been prepared. For each database, two electronic versions were prepared: a basic version containing inscriptions or texts together with information and explanations, and a working database containing only the inscriptions or the texts according to general and specific conversion rules (see later) suitable for electronic computations.

- The Basque Language Database (BqLD) containing the *San Benoaten Bizitzia* text from [41]. The working BqLD was prepared according to general conversion rules and the specific conversion rules derived from [42].
- The Estonian Language Database (EsLD) containing the *Kalevipoeg* text from [43]. The working EsLD was prepared according to the general conversion rules and the specific conversion rules indicated by M. Smolej.
- The Etruscan Language Database (EtLD) containing the Etruscan inscriptions from Pallottino [44]. In order to take into account the pronunciation rules by Pallottino [44] and by Bor [32], pp. 11-60, two working EtLDs were prepared: the EtTLD and the EtBLD. The publications [13], pp. 342-396, [32], pp. 11-60, [45-47] represent an exhaustive list of works about the Etruscan / Slavic relationship.
- The Finnic Language Database (FiLD) containing the *Kalevala* text from [48] which contains a scanned version of [49]. The working FiLD was prepared according to the general conversion rules and the specific conversion rules indicated by M. Smolej.
- The Greek Language Database (GrLD) containing the Homer's *Iliad* text, books 1 to 5 from [50]. The working GrLD was prepared by conversion of Greek letters into Latinic ones.
- The Hittitic Language Database (HiLD) containing Hittitic texts from [51,52]. The working HiLD was prepared by removing Sumeric and Akkadic words and by applying the general conversion rules and the specific conversion rules according to generally accepted sound values including interpretation of intervocalic consonants [53,54]

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- The Latin Language Database (LaLD) containing the texts from the LLD used in the past contributions [8,9]. In order to take into account the Classical and Semiclassical pronunciation rules, two working LaLDs were prepared: the LaCLD and the LaSLD, both according to the general conversion rules and respectively according to the Classical and Semiclassical pronunciation rules derived from [55,56].
 - The Luvian Language Database (LuLD) containing the text from [57]. The working LuLD was prepared by eliminating the Hittite and Palaic parts of texts and by using the syllabic transcription from cuneiform to Latinic for obtaining the alphabetic writing on which the general conversion rules were applied [54]. Applying Hittite conversion rules, a parallel database LuHLD was prepared.
 - The Mycenaean Language Database (MyLD) containing the text of few tablets and the Glossary from [58]. The working MyLD was prepared according to the general conversion rules.
 - The Old Church Slavonic Language Database (CsLD) containing the *Codex Suprasliensis*, taken from [59,60]. The working CsLD was prepared by eliminating recognised loanwords and foreign names, by transliterating the Cyrillic writing into the Latinic one on which the general conversion rules and the specific conversion rules from [61] were applied.
 - The Oscan Language Database (OsLD) containing the *Cippus Abellanus* and *Tabula Bantina* texts from [62]. The working OsLD was prepared on the basis of the Oscan writing and language information acquired from [63-66].
 - The Old Phrygian Language Database (PhLD) containing the texts from [67]. Two working PhLD were prepared: PhLD according to instruction in [67], and PhALD according to instruction in [68].
 - The Rhaetic Language Database (RtLD) containing the Rhaetian inscriptions from the RLD used in the past contribution [9]. In order to take into account the incertitude in reading some of the characters, three working RtLD were prepared: the RtTLD using the reading in [31], the RtPLD using the reading in [32], pp. 11-20, and the RtVLD using the reading in [33].
 - The Old Slovenian Language Database (SILD) containing the *Brižinski spomeniki* [69] and Slovenian texts from [70]. The working SILD was prepared by transliterating the texts into modern Slovenian notation, taking into account the diplomatic, critical and phonetic transcription and the translation into modern Slovenian by following the original text as much as possible.
 - The Umbrian Language Database (UmLD) containing the *Tables of Iguvium*, taken from TITUS Text collection: Inscr.OU, Oscan and Umbrian Inscriptions [71]. The working UmLD was prepared according to the transliteration in [72] on which the general conversion rules and the specific conversion rules from [72] were applied.
 - The Venetic Language Database (VeLD) containing the Venetic inscriptions from the VLD used in the past contributions [8,9]. In order to take into account the incertitude in reading some of the characters three working VeLD were prepared: the VePLD according to [13], the VeTLD according to [10] and the VeVLD according to [21] where repeating parts of texts on Atestine tablets are eliminated.

- The Venetian Language Database (VzLD) containing the C. Goldoni's comedies in Venetian language: *I Rusteghi*; *Le Baruffe Chiozzotte*; *Sior Todero Brontolon*; *Il Campiello*; *La Casa Nova*; *Una delle Ultime Sere di Carnevale*; *Il Gondoliere Veneziano*; *Gli Sdegni Amorosi*, all from [73]. The working VzLD was prepared according to the general conversion rules and by eliminating italianisms. In order to avoid the mistake for Venetic, in the text will not be written Venetian but Venezian.

For reaching a uniform linguistic database representation, all the working language databases were converted according to the rules of the Slovenian literary notation [74]. The sentences, when recognised by the use of dots, commas, etc. were placed in separate lines. Then, all said signs, the brackets, etc. were removed. The capital letters were replaced by lowercase ones. The signs indicating missing or incertain characters were retained but not counted.

There was made no distinction between open, closed, long, short, stressed and non-stressed vowels; they are grouped together and presented by one corresponding vowel

Table 1. Number of countable alphabetic characters, their pairs and triplets in the LDs.

Language	LD	No. of countable characters		
		single	pairs	triplets
Basque	Bq	160,177	130,866	101,577
Old Church Slavonic	Cs	458,319	362,444	278,990
Estonian	Es	90,742	76,108	61,485
Etruscan [44]	EtT	30,421	24,227	18,445
Etruscan [32]	EtB	30,421	24,227	18,445
Finnic	Fi	449,075	381,686	314,298
Greek	Gr	117,109	93,503	71,502
Hittite	Hi	14,001	11,509	9,025
Latin Classic	LaC	1,029,312	848,168	667,718
Latin Semiclassic	LaS	1,019,977	838,833	658,383
Luvian	Lu	32,626	27,254	21,942
	LuH	33,843	28,471	23,159
Mycenean	My	26,330	22,474	18,618
Oscan	Os	3,057	2,418	1,841
Old Phrygian [67]	Ph	2,242	1,834	1,459
Old Phrygian [68]	PhA	2,290	1,698	1,172
Rhaetic [31]	RtP	2,102	1,719	1,394
Rhaetic [32]	RtT	1,948	1,572	1,265
Rhaetic [33]	RtV	2,097	1,754	1,440
Old Slovenian	Sl	19,834	15,428	11,301
Umbrian	Um	25,063	20,657	16,288
Venetic [13]	VeP	7,651	6,083	4,965
Venetic [10]	VeT	7,427	6,119	4,843
Venetic [21]	VeV	7,113	4,855	2,993
Venezian	Vz	320,794	234,563	153,903

character to give a five-vowels notation system. Among the consonants, the affricate are denoted by the C or Č sign. To denote the fricatives, the signs F, S, Z, Š, Ž, H are used. Plosives are notated as B, P; T, D; K, G. Laterals are noted by L, rhotics are notated by R, nasals by M or N. Summarising, all the LDs are prepared using a common notation of the 24 alphabetic characters of the Slovenian (a b c č d e f g h i k l m n o p r s š t u v z ž).

The specific conversions rules for vowels and consonants of each LD are collected in the file Rules-09.doc [75].

The survey of EtLD, PhLD, RtLD, VeLD shows that the number of uncertain characters in said databases is less than 10% of the total number of characters (EtLD 8.6%, PhLD 5.5%, RtLD 1.2%, VeLD 3.6%). The results of the survey are in the file Rules-09.doc [75] as well. Uncertain signs were not taken into any counting.

Table 1 presents some characteristics of the LDs, i.e.: the number of counted characters, pairs and triplets of them. In all respects the smallest databases are the Rhaetic and Old Phrygian, followed by Venetic and Oscan, whereas the largest are the Latin databases.

Methods

Counting

Counted were the number of alphabetic characters, of pairs and of triplets of characters, as well as some last characters in the words and some last pairs of them. Spaces and markers of missing or unreadable signs were not taken into any counting. From these data their respective frequencies were calculated using MS Excel.

Principal Component Analysis

To draw relevant conclusions more easily, all frequencies were evaluated also using the Principal Component Analysis (PCA).

PCA is a multivariate method used for displaying data in cases where each sample (object) is described using several parameters (variables). In such cases, it is hard to extract the relevant information from the dataset (typically, a table) by investigating one variable at a time. Furthermore, in most cases the „independent“ variables, which we measure, are not really independent. They usually correlate at least partially to each other, which makes interpretation even harder. Graphical presentation of such datasets is also impossible, because we can display only two- or three-dimensional graphs. The PCA method enables us to present the information contained in the datasets using a small number of graphs. These graphs show us similarities and dissimilarities between objects and variables. Similar objects are grouped together, while dissimilar ones are scattered around. The same is true for variables. The graphs where the grouping of objects is presented are called score plots; while the graphs, which present the grouping of variables are called loading plots. From the patterns on the score plots and loading plots one can extract the information contained in the analysed dataset.

From the mathematical point of view, the PCA method is a rotation of the old co-ordinate system of variables. The co-ordinate system is rotated in such a way that the relevant information - i.e., the largest portion of the variance in the dataset - is presented using only a few variables of the new co-ordinate system. The new variables are called latent variables or principal components. The other latent variables of the new co-ordinate system represent noise – noise due to defects, in our case, in: inscriptions and texts, their transcription and transliteration in preparing the working LD for computation. The principal components are truly independent variables, i.e., they are orthogonal, which means that they do not correlate with each other. Score plots represent objects in the space defined by the principal components, while the loading plots represent the old (measured) variables in the space of principal components.

The PCA method is usually performed in three steps. In the first step, the dataset variables are normalised to variance 1 and the correlation matrix is calculated. The correlation matrix shows how the variables from the dataset correlate to each other. In the second step, eigenvalues and eigenvectors of the matrix are calculated, i.e. the matrix is diagonalised. Eigenvectors are the principal components of the new coordinate system while the eigenvalues show the information content (relevance) of each principal component. In the third step the co-ordinates of samples (objects) in the new co-ordinate system are calculated. More detailed description about the method can be found in Wold et al. [76], Massart et al. [77], Brereton [78], and Graham [79]. The method is sufficiently simple for one to program it by oneself, as was done in our case.

At the end one can import the new calculated coordinates of the objects and eigenvectors into one of the spreadsheet programs available on the market to create score plots and loading plots.

Due to the normalisation of the variables to variance 1, the latent variables are dimensionless. The other consequence of the normalisation is that total variance of the dataset becomes equal to the number of variables.

Distances

The PC axes are by definition orthogonal to each other. Thus the results of PCA are useful to estimate relative (dimensionless) distances between the objects or latent variables.

The dimensionless distance of a Language Database A from the centre of the PC space is:

$$D(A) = (\sum(v(i) \times PC(A,i))^2)^{1/2}$$

The distance between Language Database A and B is:

$$d(A, B) = (\sum(v(i) \times (PC(A,i) - PC(B,i))^2)^{1/2}$$

where $v(i)$ is the variance contained in the $PC(i)$, whereas $PC(A,i)$ is the coordinate of the Language Database A on the PC axis $PC(i)$.

Results

The results of comparing the frequencies of particular characters in the databases prepared for counting can be presented in different ways.

Unidimensional approaches

Frequency of particular characters

Ten most frequent characters in the LDs prepared as presented above are given in Tables 2-4. In all tested cases a vowel is the most frequent; in ten cases A, in four cases E and in eleven cases I. In two cases (Hittite and Umbrian) one vowel is more frequent than the most frequent consonant, in eleven cases there are three vowels more frequent than the most frequent consonant, in ten cases four vowels are more frequent than the most frequent consonant, and in two cases (Mycenean and Old Slovenian) all five vowels are more frequent than the most frequent consonant. The most frequent consonant is N in Hittite, followed by Luvian, Basque, Finnic and Venezian. Next most frequent consonant is R in Umbrian and Mycenean, followed by S in Old Phrygian, Oscan and Estonian,

Table 2. The most frequent particular character is A

Bq	Vz		EtB		EtT		Ph		PhA		Lu		LuH		My		Hi		
a	0.16	a	0.14	a	0.14	a	0.14	a	0.18	a	0.18	a	0.29	a	0.28	a	0.15	a	0.24
e	0.15	e	0.14	i	0.11	i	0.11	i	0.13	i	0.13	i	0.15	i	0.14	o	0.14	n	0.12
i	0.10	o	0.11	e	0.10	e	0.10	e	0.11	e	0.11	u	0.10	u	0.10	i	0.13	u	0.12
n	0.09	i	0.08	l	0.08	t	0.09	s	0.09	s	0.09	n	0.09	n	0.09	e	0.12	i	0.10
r	0.07	n	0.06	n	0.08	l	0.08	o	0.08	o	0.08	t	0.08	d	0.08	u	0.09	s	0.06
s	0.07	r	0.06	u	0.08	n	0.08	t	0.07	t	0.07	s	0.06	z	0.07	r	0.08	t	0.05
t	0.06	s	0.05	s	0.05	u	0.08	n	0.06	n	0.06	r	0.04	t	0.05	k	0.07	r	0.04
u	0.05	l	0.05	r	0.05	r	0.06	k	0.05	v	0.05	l	0.03	r	0.04	t	0.07	m	0.04
o	0.05	k	0.05	c	0.05	s	0.05	v	0.04	k	0.04	z	0.03	l	0.03	p	0.04	h	0.04
k	0.05	t	0.04	o	0.05	c	0.05	m	0.04	m	0.04	p	0.03	h	0.03	n	0.03	d	0.04

Table 3. The most frequent particular character is E

Es		LaS		Gr		Um	
e	0.15	e	0.12	e	0.16	e	0.14
a	0.14	i	0.11	o	0.11	r	0.11
i	0.11	u	0.10	a	0.11	u	0.10
s	0.08	a	0.08	i	0.10	i	0.09
l	0.07	t	0.08	n	0.08	t	0.09
u	0.07	s	0.07	s	0.08	a	0.09
k	0.06	r	0.07	t	0.07	s	0.08
t	0.06	n	0.06	r	0.04	o	0.05
n	0.04	o	0.06	u	0.04	n	0.05
d	0.04	m	0.05	p	0.03	p	0.05

Table 4. The most frequent particular character is I

RtT	RtP		RtV		Fi	Sl	Cs	LaC	VeT		VeP		VeV		Os						
i	0.17	i	0.18	i	0.19	i	0.14	i	0.14	i	0.17	i	0.12	i	0.13	i	0.15	i	0.18	i	0.13
a	0.15	a	0.15	a	0.14	e	0.13	e	0.11	e	0.12	e	0.11	o	0.13	o	0.12	o	0.13	u	0.10
e	0.10	u	0.09	u	0.09	a	0.12	a	0.10	o	0.10	u	0.10	a	0.10	a	0.10	a	0.10	e	0.09
u	0.09	e	0.09	e	0.09	n	0.09	o	0.07	a	0.07	a	0.09	e	0.09	e	0.09	t	0.09	s	0.09
t	0.07	t	0.07	t	0.08	t	0.08	u	0.07	t	0.06	t	0.08	t	0.08	t	0.08	e	0.09	a	0.08
s	0.07	n	0.06	s	0.06	l	0.07	t	0.06	s	0.05	s	0.08	n	0.07	n	0.07	n	0.07	t	0.08
n	0.06	s	0.06	n	0.06	s	0.07	s	0.06	n	0.05	r	0.07	r	0.06	s	0.05	s	0.06	m	0.06
l	0.05	l	0.05	l	0.05	k	0.06	n	0.06	v	0.05	k	0.06	s	0.06	r	0.05	r	0.05	n	0.06
r	0.04	r	0.04	r	0.04	o	0.06	r	0.04	r	0.04	n	0.06	k	0.05	k	0.05	v	0.04	k	0.05
k	0.04	k	0.04	k	0.04	u	0.05	m	0.04	m	0.03	o	0.06	l	0.04	l	0.04	u	0.04	p	0.04

T in Etruscan, Venetic, Latin, Rhaetic, Old Slovenian and Old Church Slavonic, and L in Etruscan read according to Bor [32], pp. 11-60.

Frequency of pairs of characters

In Tables 5-7 are presented the ten most frequent pairs of characters in the LDs.

The most frequent vowel pairs contain either I, or U, and this indicates that the resulting frequencies contain the information of vowels I, and U, as well as of semi-vowels similar to them. This is the consequence of the way of preparation of the LDs. Finnic, Estonian, Umbrian, Venezian, but also Etruscan and Rhaetic being read in the way of the Italian respectively German scientists, contain among most frequent ten character pairs no such doublet.

The most frequent vowel-consonant pair is AN in Old Anatolian languages (Hittite, Luvian), where also few other pairs are quite frequent, followed by ER in Umbrian, EN in Basque, ON in Old Greek, etc.

The most frequent consonant pair is RS in Umbrian, ST in Oscan, Old Slovenian, Old Church Slavonic, Estonian and Umbrian, LL in Finnic, and NT in Latin.

Table 5. The most frequent pair of characters is a vowel pair

VeT		VeP		VeV		Os		Cs		My	
ai	0.026	ai	0.028	ai	0.033	ei	0.034	ie	0.063	ii	0.031
ei	0.023	ii	0.027	ti	0.031	is	0.034	ni	0.022	io	0.026
on	0.023	ka	0.025	on	0.029	st	0.026	st	0.019	eu	0.025
ii	0.023	ti	0.025	ei	0.029	ud	0.020	ii	0.019	ro	0.024
ti	0.022	on	0.023	to	0.028	in	0.019	ti	0.019	ra	0.024
to	0.022	ei	0.022	na	0.025	us	0.019	ri	0.017	er	0.023
os	0.020	to	0.022	oi	0.023	ik	0.018	vi	0.016	ke	0.023
na	0.019	ek	0.020	ia	0.023	tu	0.018	že	0.014	ko	0.023
ia	0.019	ia	0.020	os	0.023	er	0.017	go	0.013	ia	0.023
ke	0.018	os	0.019	st	0.022	um	0.016	li	0.013	ta	0.022

Table 6. The most frequent pair of characters is a vowel-consonant pair

Hi	Lu	LuH	Ph	PhA	Bq	Fi	Um	Gr
an 0.060	an 0.061	an 0.059	at 0.028	at 0.028	en 0.044	en 0.035	er 0.055	on 0.039
nu 0.046	ta 0.055	ua 0.039	as 0.028	as 0.027	er 0.032	an 0.025	tu 0.035	en 0.028
ar 0.034	at 0.044	ta 0.037	oi 0.026	oi 0.027	ar 0.031	ta 0.022	pe 0.024	te 0.027
ua 0.033	ua 0.041	za 0.036	es 0.025	os 0.027	re 0.027	in 0.021	es 0.023	ei 0.025
as 0.027	ti 0.039	ar 0.036	os 0.025	ta 0.027	an 0.026	si 0.021	rs 0.022	os 0.024
ta 0.026	ar 0.037	ad 0.035	ta 0.025	ei 0.025	ta 0.022	le 0.020	ar 0.020	oi 0.024
za 0.025	as 0.036	dz 0.032	an 0.024	es 0.024	te 0.022	te 0.020	re 0.017	ai 0.024
ma 0.022	sa 0.028	ia 0.026	ei 0.024	te 0.022	be 0.020	ll 0.017	st 0.016	to 0.023
ia 0.022	ia 0.027	nd 0.025	te 0.021	an 0.021	ra 0.020	ne 0.017	se 0.016	es 0.020
un 0.021	pa 0.026	al 0.024	io 0.021	io 0.019	ai 0.019	ka 0.016	at 0.016	me 0.019

Table 7. The most frequent pair of characters is a consonant-vowel pair

LaC	LaS	Vz	EtT	EtB	Es	RtP	RtT	RtV	Sl
ku 0.028	ku 0.028	la 0.025	na 0.028	na 0.028	ta 0.023	ti 0.027	ti 0.027	ti 0.034	ti 0.026
er 0.025	er 0.026	ar 0.025	ar 0.023	la 0.023	le 0.021	ri 0.024	ri 0.025	ii 0.027	ie 0.025
is 0.021	re 0.020	de 0.021	ti 0.023	al 0.020	ka 0.020	na 0.023	na 0.024	it 0.027	st 0.021
um 0.019	um 0.019	er 0.021	la 0.023	in 0.018	is 0.019	is 0.022	is 0.022	ri 0.026	in 0.020
it 0.018	is 0.019	ko 0.019	al 0.020	ar 0.017	se 0.019	in 0.021	it 0.022	is 0.022	ni 0.019
re 0.018	ue 0.018	ke 0.018	tu 0.019	an 0.017	al 0.018	ie 0.020	nu 0.020	na 0.021	ri 0.017
in 0.018	it 0.017	el 0.018	in 0.018	ve 0.016	st 0.017	an 0.020	in 0.020	nu 0.019	se 0.017
ue 0.017	in 0.017	ve 0.018	an 0.017	ni 0.015	as 0.016	nu 0.019	an 0.018	in 0.018	na 0.015
nt 0.016	te 0.016	en 0.018	ta 0.017	ce 0.015	ma 0.016	ii 0.019	es 0.018	ta 0.018	ma 0.015
te 0.015	nt 0.015	ra 0.017	ve 0.016	ia 0.014	el 0.016	it 0.018	la 0.018	an 0.017	et 0.015

Frequency of triplets of characters

In Tables 8-11 there are presented the ten most frequent triplets of characters in the LDs.

The most frequent vowel triplets (v-v-v) appear in Hittite (iia>uua), Luvian (uua>iia), and Mycenaean (iio>iia>eue), but also in Venetic (iio>ioi>iia>iai), Umbrian (oui>iou), Old Phrygian (eia), Rhaetic (iii), and Old Church Slavonic (iie). Also here they contain either I, or U, and this indicates that the resulting frequencies contain the information of vowels I, and U, as well as of semi-vowels similar to them.

Among combinations of two vowels and a consonant, we have three different possibilities: two vowels followed by a consonant (v-v-c), a consonant between two vowels (v-c-v), as well two vowels following a consonant (c-v-v). The first possibility, v-v-c, occurs most often in the Venetic (oek; i.e. in the so-called AKEO when read from above), Oscan (eis), Old Phrygian (ios>aes), followed by Venezian (ior), Old Greek (ion), Rhaetic (ies resp. iit), Old Church Slavonic (iem>ies), and Etruscan (ial). Except in Venetic and Old Phrygian, there is in all cases present an I. The second possibility, v-c-v, occurs most often

in Rhaetic (eight times), seven times in Basque; six times in Old Slovenian; five times in Luvian, Mycenaean; four times in Umbrian; three times in Old Phrygian, Finnic, Old Church Slavonic, Estonian; once in Venetic, Oscan, Latin, Venezian, Etruscan and Greek. In Hittite, no such combination has been observed among ten most frequent triplets. The third possibility, c-v-v, occurs less frequently. In combination with I: three times in Old Church Slavonic; twice in Venetic, Old Greek; once in Venezian, Old Phrygian, Estonian. In combination with U: three times in Latin, where it derives mostly from qu-; two times in Hittite, Oscan, Mycenaean and Rhaetic. It appears also in Venetic from AKEO and none is observed among ten most frequent triplets in Basque, Etruscan, Finnic, Luvian, Old Slovenian, Rhaetic and Umbrian.

The combinations of one vowel and two consonants appear in three combinations as well. These are: v-c-c, c-v-c, and c-c-v. The first possibility, v-c-c, occurs among ten most frequent triplets three times in Estonian; two times in Umbrian, Hittite, Venezian, Old Slovenian, Finnic, and Old Greek; once in Luvian, Etruscan, and Latin. None is observed among the ten most frequent triplets in Basque, Mycenaean, Old Church Slavonic, Old Phrygian, Oscan, Rhaetic and Venetic. The second possibility, c-v-c, occurs among ten most frequent triplets five times in Etruscan; four times in Oscan; three times in Basque, Old Greek, Old Phrygian, Venezian, and Latin; twice in Umbrian, Finnic; once in Hittite, Old Slovenian, Estonian. None is observed among the ten most frequent triplets in Luvian, Mycenaean, Old Church Slavonic, and Rhaetic, whereas in Venetic it depends on the way of reading.

The third possibility, c-c-v, occurs three times in Hittite and Finnic; two times in Luvian; once in Venetic, Old Church Slavonic, Estonian, Old Slovenian, Venezian, and Etruscan. None is observed among the ten most frequent triplets in Basque, Latin, Mycenaean, Old Phrygian, Old Greek, Oscan, Rhaetic and Umbrian.

Among the ten most frequent triplets, only one consonant triplet (c-c-c) is observed, in Luvian.

Table 8. The most frequent triplet of characters is a vowel triplet or a vowel-vowel-consonant triplet

Hi		My		Os		Vz	
iia	0.020	iio	0.018	eis	0.016	ior	0.009
uua	0.016	iia	0.016	ust	0.011	sio	0.009
dza	0.014	ara	0.011	tud	0.011	per	0.009
nua	0.012	ere	0.011	ere	0.010	ent	0.008
and	0.011	oro	0.010	ini	0.010	ave	0.008
uan	0.011	ata	0.009	pis	0.009	kos	0.007
sta	0.011	eue	0.008	uae	0.009	sta	0.007
nda	0.011	reu	0.007	sua	0.009	eni	0.007
nun	0.011	rii	0.007	nim	0.008	kon	0.007
arh	0.011	ake	0.007	ter	0.008	and	0.007

Table 9. The most frequent triplet of characters is a vowel-consonant-vowel triplet

Ph	PhA	Lu	Sl	VeV	VeP	Bq	RtP	RtT	RtV										
ata	0.016	ata	0.020	ati	0.027	ati	0.011	ego	0.025	eka	0.021	eta	0.020	ina	0.011	iti	0.013	iti	0.015
ios	0.014	ate	0.014	uua	0.026	ine	0.008	ioi	0.022	oek	0.019	ere	0.015	iti	0.011	ina	0.011	esi	0.010
ate	0.012	ios	0.013	ata	0.023	eni	0.008	don	0.021	tii	0.013	ber	0.014	esi	0.010	esi	0.010	iii	0.010
eia	0.011	eia	0.012	iia	0.022	mar	0.008	tei	0.018	ego	0.013	ren	0.013	anu	0.009	anu	0.009	ina	0.010
mat	0.008	mat	0.010	nza	0.015	ari	0.007	sto	0.018	iai	0.012	era	0.011	inu	0.008	inu	0.008	iit	0.008
toi	0.008	ter	0.008	asa	0.014	sta	0.007	ast	0.015	sto	0.012	ten	0.011	ani	0.007	ita	0.008	inu	0.008
man	0.008	tes	0.008	tar	0.013	ete	0.007	ona	0.015	don	0.012	ari	0.010	avi	0.007	ale	0.007	ita	0.008
avo	0.007	toi	0.008	anz	0.013	ega	0.007	iai	0.014	iio	0.011	are	0.010	iii	0.007	avi	0.007	anu	0.008
tes	0.007	ais	0.007	ali	0.012	est	0.007	nas	0.014	iia	0.011	egi	0.009	ale	0.006	nua	0.007	ale	0.007
aes	0.006	aba	0.007	apa	0.011	ost	0.006	rei	0.013	ioi	0.010	ela	0.009	ies	0.006	pit	0.007	avi	0.007

Table 10. The most frequent triplet of characters is a consonant-vowel-vowel or consonant-vowel-consonant triplet

VeT	LaC		LaS		Cs		EtT		Gr		Um		EtB		
keo	0.014	kue	0.012	kue	0.014	vie	0.011	lar	0.012	men	0.012	per	0.019	vel	0.010
ake	0.014	ere	0.007	ere	0.008	pri	0.010	vel	0.010	kai	0.009	ers	0.014	ado	0.008
ego	0.012	ent	0.007	ent	0.007	rie	0.010	art	0.009	ton	0.008	oui	0.012	lad	0.007
iio	0.012	kui	0.006	kui	0.006	nii	0.009	tur	0.007	ion	0.007	etu	0.011	nas	0.006
tii	0.012	ter	0.006	ter	0.006	ago	0.007	nas	0.006	ont	0.006	est	0.009	ina	0.006
ioi	0.011	kua	0.006	per	0.006	eni	0.007	ina	0.006	toi	0.006	itu	0.009	ial	0.006
sto	0.011	per	0.006	eri	0.005	iem	0.007	tna	0.006	ron	0.005	tot	0.009	eri	0.005
iia	0.011	ant	0.005	ant	0.005	ako	0.006	uti	0.006	isi	0.005	iou	0.009	lar	0.005
tei	0.010	eri	0.005	tur	0.005	ies	0.006	tin	0.006	all	0.005	ina	0.008	vil	0.005
iai	0.010	tur	0.005	kon	0.005	iie	0.006	ial	0.006	ene	0.005	atu	0.008	arn	0.005

Table 11. The most frequent triplet of characters is a consonant-consonant-vowel triplet

Fi		Es	
lle	0.011	sta	0.009
ine	0.009	ist	0.006
nen	0.008	aie	0.006
ehe	0.007	ast	0.006
lla	0.007	ene	0.006
sta	0.007	mai	0.006
ill	0.007	ale	0.006
sen	0.006	kal	0.006
ell	0.006	ema	0.005
aha	0.006	est	0.005

Average frequency

The next simplest unidimensional presentation after the frequency of particular sounds, their pairs and triplets, is the average vowel and semivowel frequency versus average consonant frequency. This is presented in Figure 1. Mycenaean is placed more to the right and it is omitted. The sequence of languages is the same as when the vowel-to-consonant frequency ratio is used, Figure 2.

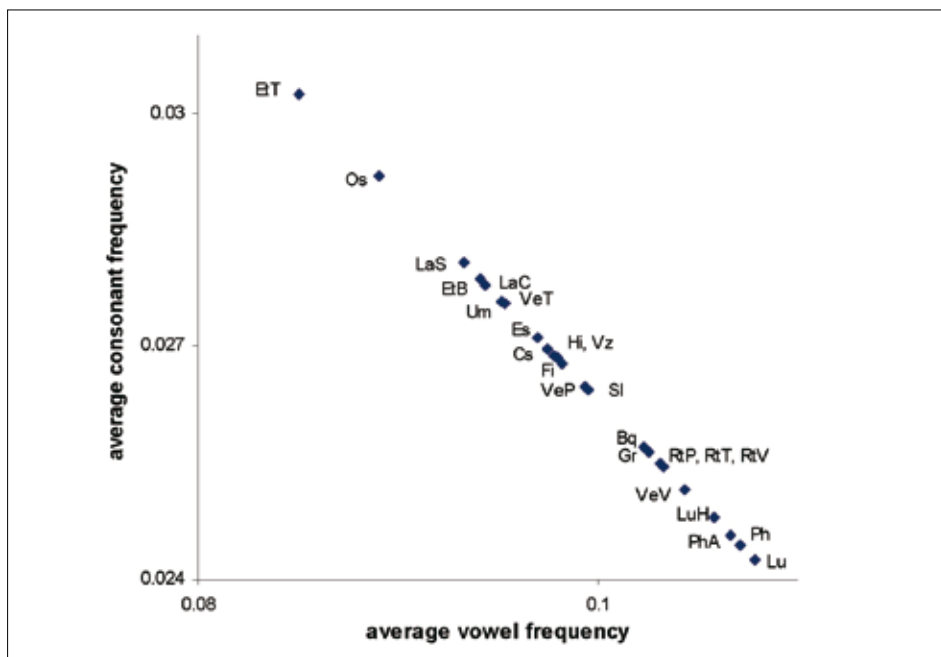


Figure 1. Average frequency of consonants vs. average frequency of vowels+semivowels.

Vowel-to-consonant ratio

The next simplest unidimensional presentation is the ratio of $\Sigma(\text{vowel and semivowel frequencies})/\Sigma(\text{consonant frequencies})$. This is presented in Figure 2.

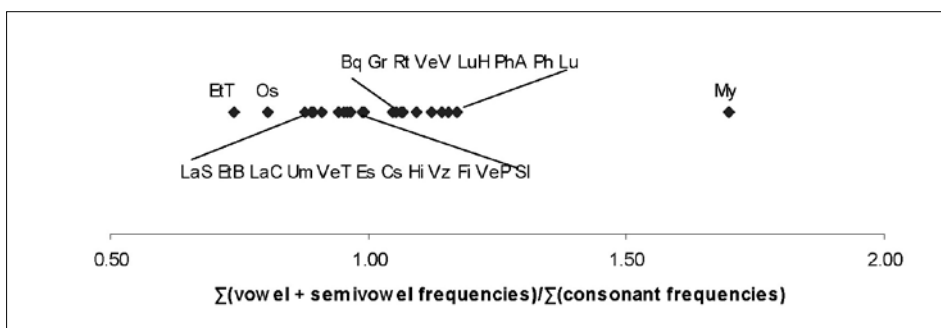


Figure 2. Vowel-to-consonant ratio in the LDs

Figure 2 shows that the languages are grouped into two main clusters, whereas Mycenaean has a much higher vowel frequency than the other languages, while in Etruscan and Oscan the consonants prevail much more than in the other languages. Other languages are clustered around the point of equal frequency of vowels and consonants. The consonants are slightly prevailing in the Latin, Umbrian, Venetic, Estonian, Old Church Slavonic, Hittite, Venezian, Finnic, and Old Slovenian language, whereas the vowels are slightly prevailing in the Basque, Greek, Rhaetic, Luvian, and Old Phrygian language. However, it should not be forgotten that in the CsLD, the characters for half-sounds ,jer‘ (ɣ) and ,jor‘ (ɣ) were eliminated and that in SILD the half-sounds are in several instances not written, so that the real position of these Slavic languages is more in the vowel-prevailing side.

K/S ratio

Another group of simple comparisons is the ratio of sum frequencies of k, g, h sounds to the sum of frequencies of sibilants s, š, z, ž and affricate c, č. The results are presented in Figure 3.

In our LDs, the signs for k, g, h are prevailing over sibilants and affricate especially in Mycenaean, but also in Finnic, Estonian and Latin in its classical notation. In other LDs, the sibilants and affricate are prevailing, especially in Etruscan, but also in Old Church Slavonic, Old Slovenian, etc.

The comparison of frequencies of above-mentioned characters in combination with the vowel that follows it is presented in Figure 4.

kw/cw presents the ratio of all pairs of k, g, and h with any vowel following it to all pairs of sibilants and affricate with any vowel following it.

ke/ce means the ratio of sums of frequencies of:

$(ke+ki+ge+gi+he+hi)/(ce+ci+če+či+se+si+še+ši+ze+zi+že+ži)$,

ka/ca those containing vowels a, o, and u,

ke/ca presents the ratio of frequencies of k, g, h in combination with vowels e or i while the sibilants and affricate are in combination with vowels a, o, or u.

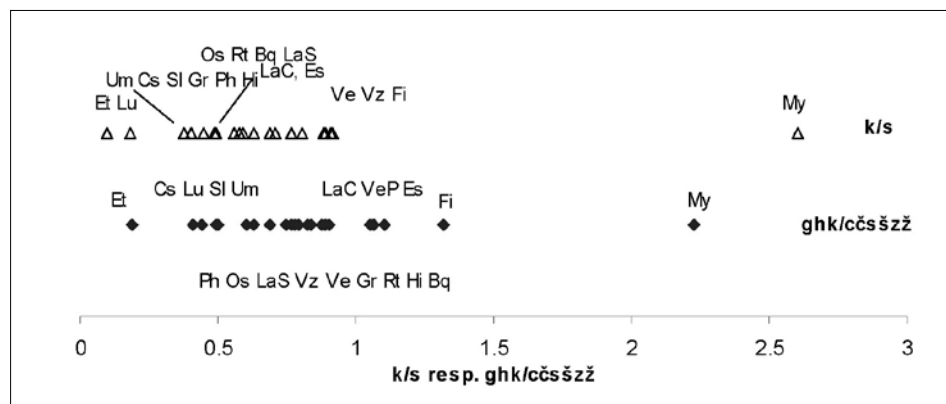


Figure 3. The ratio of frequencies of g, h, k sounds vs. sibilants and affricate

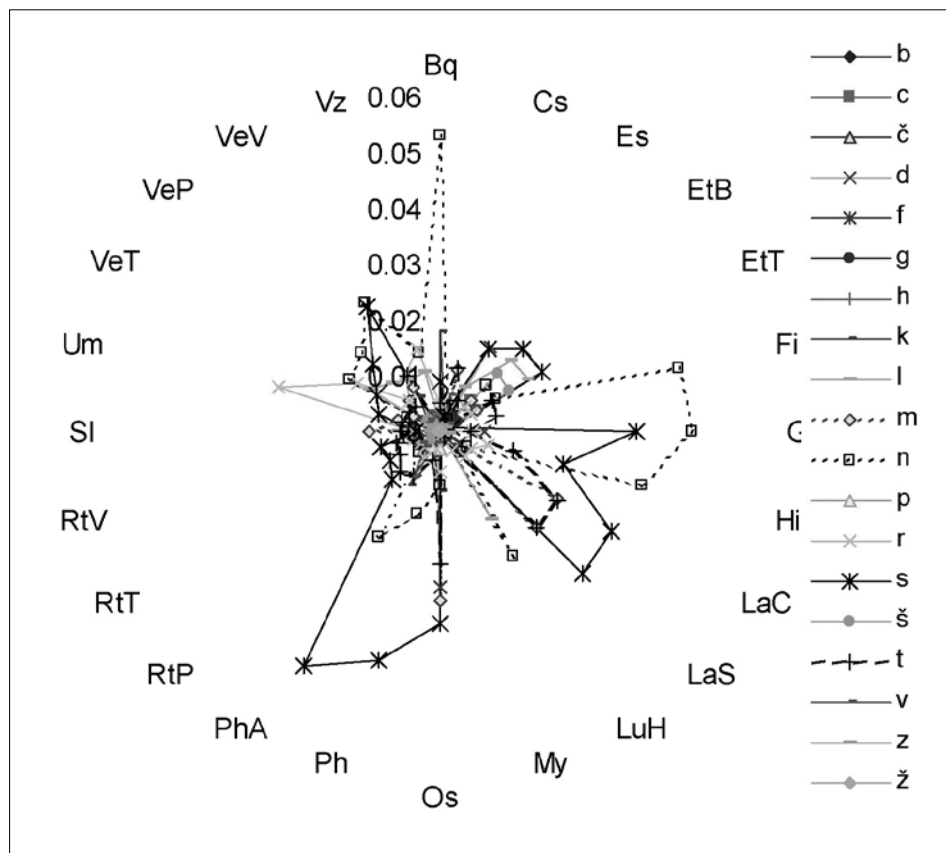


Figure 6. Frequency of consonants as the last character in the words.

inscriptions written *in continuo*. Some of these comparisons are presented in Figures 5 and 6. Figure 5 presents the frequency of vowels as the last sign in a word. Figure 6 presents the frequency of consonants as the last sign in the word.

Figure 7 presents the ratio of sums of frequencies of last vowels to those of last consonants in the words. Here it is evident that in Oscan, Latin, and Greek the consonants prevail as the last character in the words. In Mycenaean (not shown due to the ratio higher for orders of magnitude), Venezian, Slavic, etc, the vowels prevail as the last character. Significant are results for different readings of some languages. For Latin the classic and semiclastic pronunciation give rise to almost the same result. Also for Rhaetic different decipherments give similar results, close to Old Slovenian. The largest differences are among different readings of Venetic. Among Venetic, Etruscan and Old Phrygian, the decipherments based on Latin and Greek give results closer to those of Latin and Greek, whereas those based on Slavic are reflecting a greater separation from these classic languages.

The frequency of the most frequent final consonants s, n, and t, and in connection to the vowels is presented in Figures 8-10.

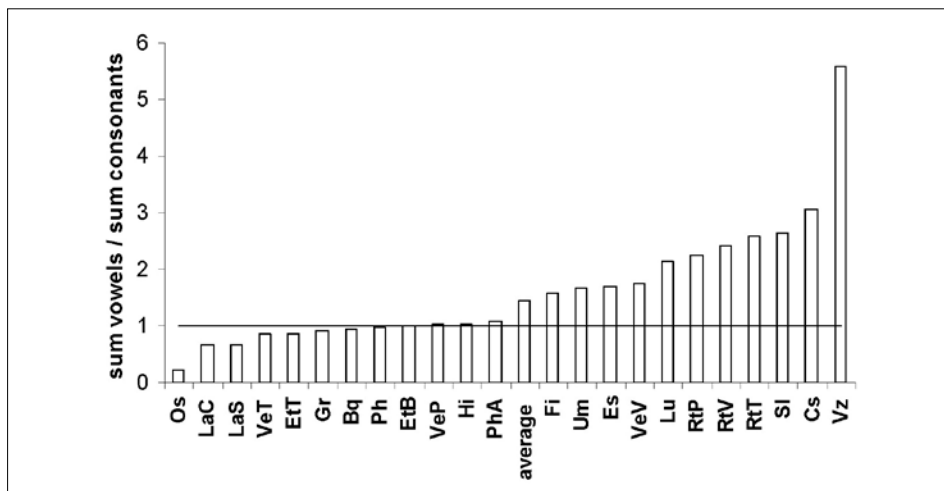


Figure 7. Ratio of sum of frequencies of last vowels vs. last consonant in the words.

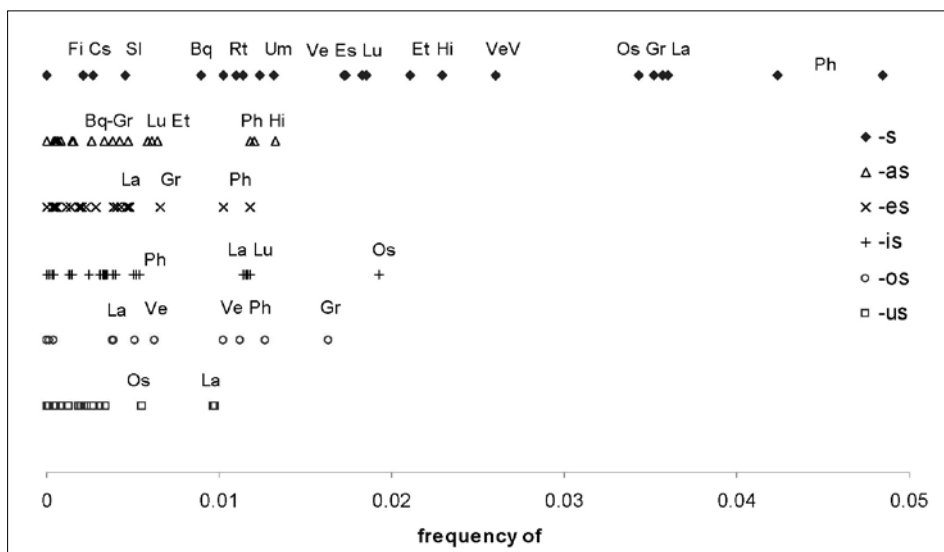


Figure 8. The frequency of consonant -s and its combinations with vowels as the last character in the words.

The sibilant s is in general one of the most frequent final consonants in words in Phrygian, Latin, Greek, and Oscan, and the least frequent in Finnic, Old Church Slavonic and Old Slovenian. In combination with vowels, the well-known characteristics of Greek resp. Latin are expressed as well.

The nasal n is in general one of the most frequent final consonants in words in Basque, followed by Greek, Finnic, Hittite, etc.

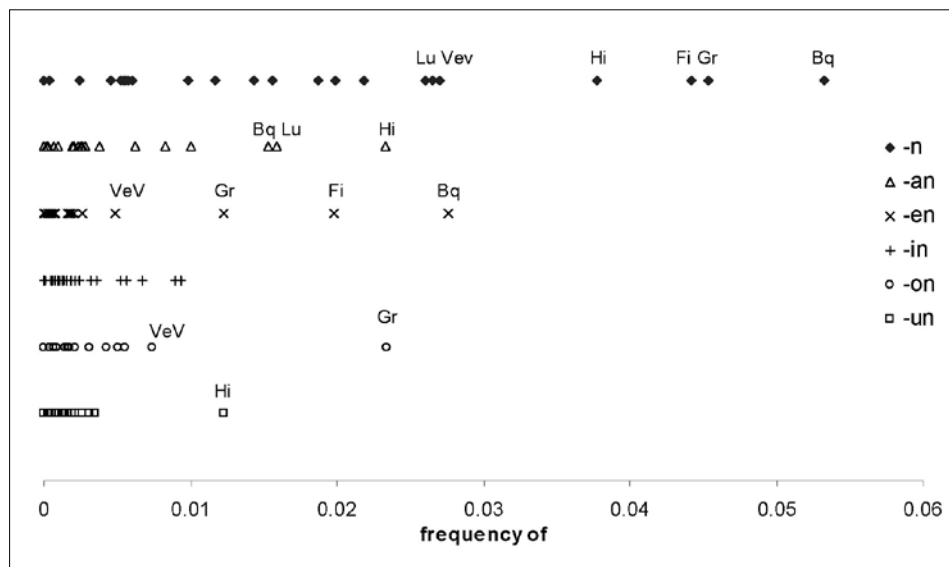


Figure 9. The frequency of consonant -n and its combinations with vowels as the last character in the words.

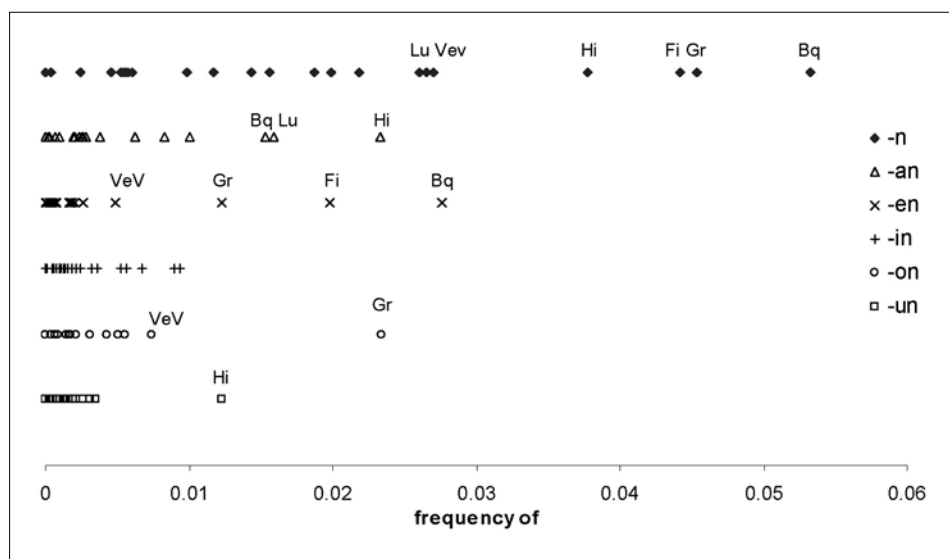


Figure 10. The frequency of consonant -t and its combinations with vowels as the last character in the words.

The plosive t is in general one of the most frequent final character in words in Latin and Oscan, followed by Hittite. In Old Church Slavonic this is the case in all events only due to the way of preparation of the database, cf. Methods.

Bidimensional presentation

The root mean square difference approach of Silvestri and Tomezzoli [8,9] gives a bidimensional result. The root mean square differences of sound frequencies relative to Classical Latin are presented in Figure 11. Here we see the languages from Classical Latin to Etruscan read in the Pallottino's [44] way (EtT) placed near a straight line, then in the centre a cluster containing Estonian, Greek, Old Church Slavonic and between them Mycenaean, Basque, Rhaetic, Old Phrygian, Venetic, and Venezian. On the right side of this cluster, Hittite and Luvian form another but loose cluster.

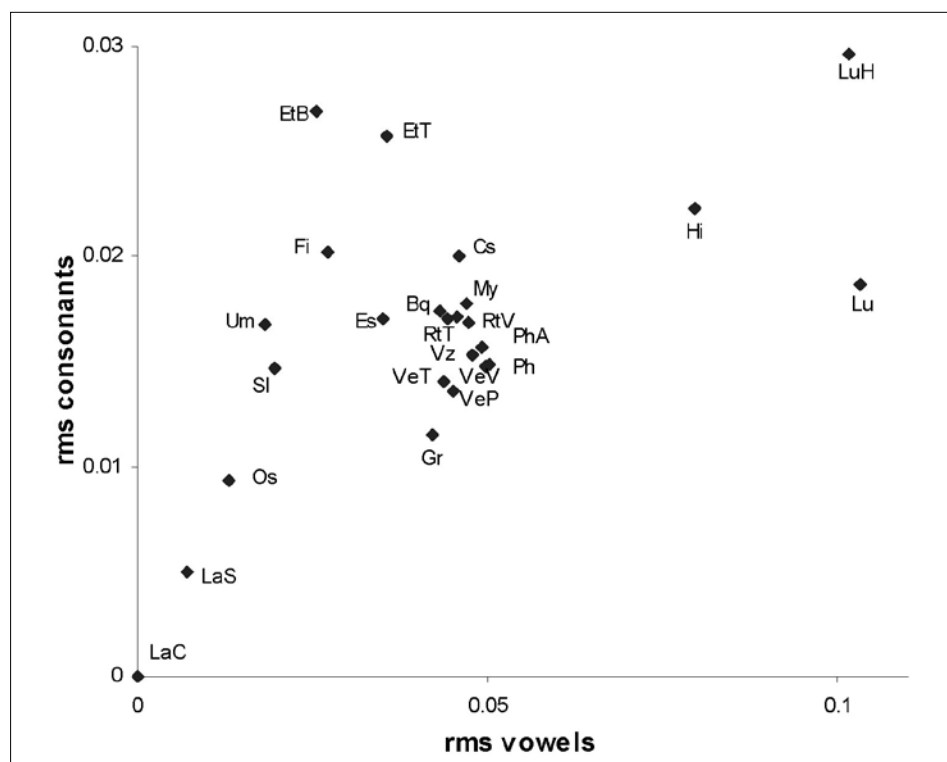


Figure 11. Root mean square difference to Classical Latin

Multidimensional approach

For a presentation, which takes into account not only one or two parameters as the above frequencies or ratios of them but the frequencies of all of 24 signs used for the common notation of all databases in question, we used the Principle Component Analysis (PCA). Its results are presented below in the following Tables and Figures. As the main ways of presenting them we use the amount of variance (%) contained in each PC axis, the spread of languages in the two-dimensional spaces defined by particular pairs of the PC axes, as well as the dimensionless distances of languages from the origin of the multidimensional PC space and the dimensionless distances between the languages in question.

Using frequencies of single characters

The amount of variance (%) contained in each PC axis is presented in Table 12.

Table 12. Amount of variance contained on particular PC axes (#), % of total

PC	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19	#20
(%)	22.1	17.1	11.8	9.5	9.0	6.9	6.0	4.8	3.4	2.7	1.8	1.5	1.1	0.8	0.5	0.3	0.3	0.3	0.1	0.1

The dimensionless distance of a language from the origin of the multidimensional PC space is presented in Figure 12.

Looking at Figure12, one should be aware that it is scalar and not vectorial, thus it presents only the distance but not the direction in which the distance is realized. For this

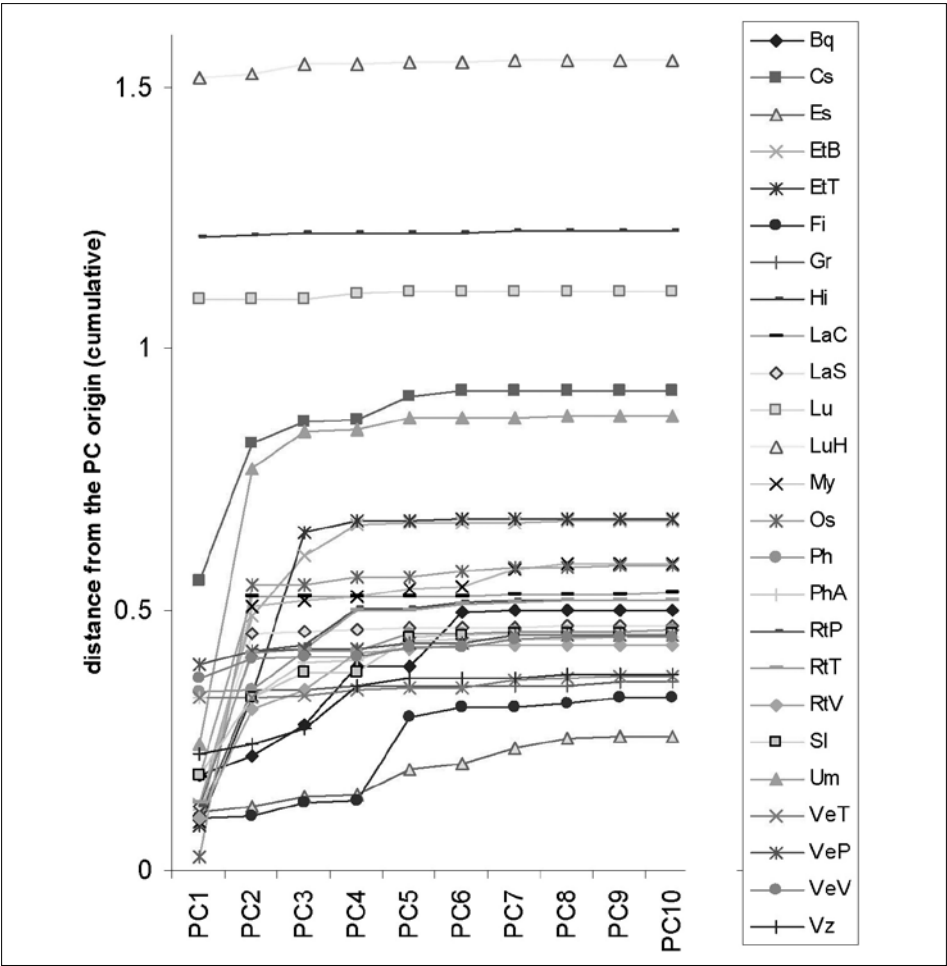


Figure 12. Dimensionless distance of languages from the PC origin using the frequencies of single characters

reason Figure 12 is not appropriate to estimate the distances between languages. Two languages, which are far apart from one another in Figure 12, are in reality at least that much apart and usually more. Two languages, which may appear proximate on Figure 12, may be really either proximate or distant. Figure 12, however, makes a clear indication that to estimate the distances between languages, the information about them collected on the first four PC axes (i.e. PC1 to PC4), which contain the information of approx. 60% of variance, may be sufficient for a number of them. The information contained on the first six PCA axes (i.e. PC1 to PC6), which contain the information of over 75% of variance, is sufficient for most of them. The first ten PC axes (i.e. PC1 to PC10) contain the information of over 93% of variance and, there, a clear levelling-off is seen in all cases. Thus, the evaluations in a six- to eight-dimensional PC space, containing information about over 75% resp. over 87% of variance, are sufficient. Because of the clear levelling-off, we use later on data of ten PC axes to evaluate the distances.

In Figure 12 can be however clearly seen that the Old Anatolian languages, Luvian and Hittite are the most distant from the origin of present PC space, whereas Estonian is the least distant. However, a different collection of languages may give a different distribution of them.

In Figure 13, the axis PC1, to which about 22% of total variance of data is associated, separates the Old Anatolian languages (Hittite and Luvian) from European ones. For several European languages, except for Old Church Slavonic, Venetic, Old Phrygian, Venezian, and Umbrian, there is little information on the axis PC1.

The axis PC2, to which about 17% of total variance of data is associated, separates the European languages into two groups:

- a. The Greco-Italic group consisting of (in the series of decreasing amount of information) Umbrian, Oscan, Mycenaean, Latin, and Old Greek,
- b. The other European group consisting of Old Church Slavonic, Etruscan, Rhaetic, Old Slovenian, Venetic, Old Phrygian, Venezian, but also Basque, Estonian and Finnic. However, for the latter three languages as well as for Old Phrygian and Venezian there is little information on the axis PC2.

The axis PC3, to which about 12% of total variance of data is associated, separates the Old Church Slavonic, Old Phrygian and Old Slovenian into a group, to which are close also Basque, Venezian and Mycenaean. Another group form the Etruscan and Umbrian, followed by Rhaetic, whereas for the other languages there is little information on the axis PC3.

The axis PC4, to which about 9.5% of total variance of data is associated, separates on the one hand Basque, Etruscan and Venezian, and on the other hand the Rhaetic from the rest of the languages.

The axis PC5, to which about 9% of total variance of data is associated, separates on the one hand Finnic from Phrygian and Estonian, etc, and on the other hand Old Church Slavonic from Old Slovenian and Umbrian, etc.

The axis PC6, to which about 7% of total variance of data is associated, separates first of all Basque from the other languages.

The axis PC7, to which about 6% of total variance of data is associated, separates on the

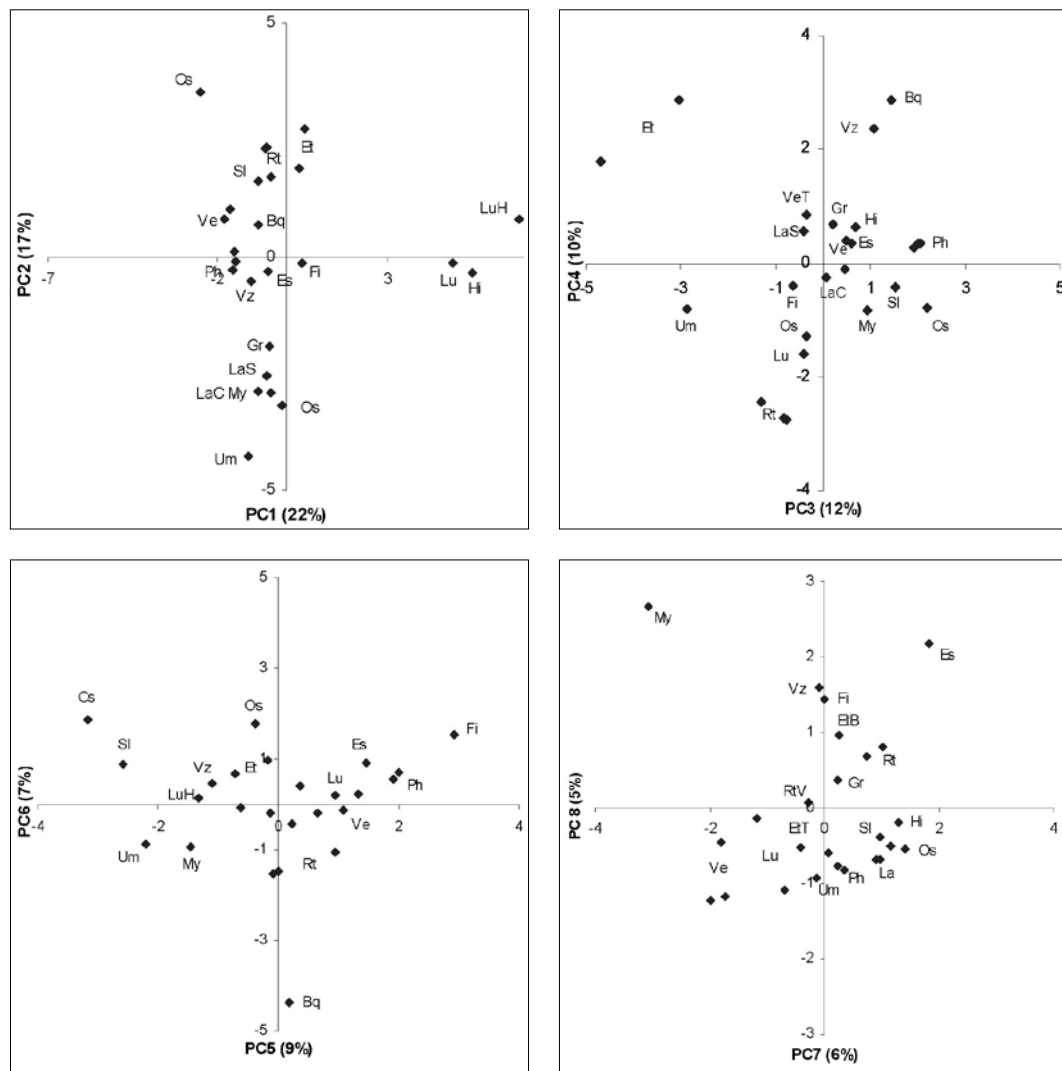


Figure 13. Information presented by the PC axes PC1 to PC8.

one hand Estonian and on the other hand Mycenaean and Venetic from the other ones.

The axis PC8, to which about 5% of total variance of data is associated, separates on the one hand Mycenaean and Estonian from the other languages.

Another point of view gives us the Pythagorean distance between languages in the ten-dimensional PC space. Table 13 gives us the matrix of all data, whereas Table 14 gives us the distance between different interpretations of the same language, and Table 15 the smallest distances between some ancient languages and other languages taken into account. Table 16 gives the smallest distances for some other languages.

Table 14. Dimensionless distances in the ten-dimensional PC space between different presentations of the same language

Table 14 presents the dimensionless distances between different presentations of the same language. In our case they span from 0.03 in the case of Rhaetian to almost 0.3 in the case of Etruscan. Except the distances between Latin and Greek resp. Oscan, they are smaller than the distances between different languages, cf. Table 15 and 16.

Table 15. The distances of some ancient languages to other ones in the ten-dimensional PC space

	EtT	EtB	Ph	PhA	RtT	RtP	RtV	VeT	VeP	VeV									
RtV	0.62	RtV	0.65	VeP	0.32	VeP	0.30	Sl	0.47	Sl	0.48	VeV	0.45	PhA	0.34	PhA	0.30	PhA	0.31
RtP	0.69	RtP	0.67	Es	0.34	VeV	0.31	VeV	0.51	VeV	0.51	VeP	0.49	Ph	0.35	Ph	0.32	Ph	0.34
Fi	0.70	RtT	0.68	VeV	0.34	Es	0.33	VeP	0.55	VeP	0.55	VeT	0.51	Vz	0.36	Vz	0.43	RtV	0.45
RtT	0.70	Fi	0.74	VeT	0.35	VeT	0.34	VeT	0.59	VeT	0.59	Fi	0.51	Es	0.39	Es	0.44	Es	0.45
VeT	0.75	Sl	0.75	Vz	0.39	Vz	0.40	Es	0.61	Es	0.61	Sl	0.53	Gr	0.45	Sl	0.48	Sl	0.47
Es	0.80	VeT	0.77	Gr	0.46	Gr	0.47	Fi	0.64	Fi	0.64	Es	0.54	Bq	0.48	Bq	0.49	Vz	0.48
VeV	0.81	Es	0.79	Bq	0.51	Bq	0.51	EtB	0.68	EtB	0.67	PhA	0.62	RtV	0.51	RtV	0.49	RtP	0.51
VeP	0.83	Bq	0.80	Sl	0.56	Sl	0.54	PhA	0.68	PhA	0.68	EtT	0.62	Sl	0.52	RtT	0.55	RtT	0.51
Sl	0.84	VeV	0.80	LaC	0.57	Fi	0.56	Bq	0.69	EtT	0.69	EtB	0.65	Fi	0.54	RtP	0.55	Bq	0.53
Vz	0.87	VeP	0.81	LaS	0.58	LaC	0.59	EtT	0.70	Bq	0.70	Ph	0.65	LaS	0.54	Gr	0.58	Fi	0.59
Bq	0.89	Vz	0.82	Fi	0.58	LaS	0.60	Ph	0.71	Ph	0.71	Bq	0.68	LaC	0.58	Fi	0.60	Gr	0.60
Gr	0.91	Gr	0.95	RtV	0.65	RtV	0.62	Cs	0.72	Cs	0.73	Vz	0.71	RtT	0.59	LaS	0.68	Cs	0.68
LaS	0.95	PhA	0.96	My	0.68	RtT	0.68	Vz	0.75	Vz	0.76	Gr	0.73	RtP	0.59	Cs	0.69	LaS	0.71
PhA	0.98	Ph	0.98	RtT	0.71	RtP	0.68	Gr	0.82	Gr	0.82	LaS	0.81	My	0.67	LaC	0.70	LaC	0.73
Ph	1.00	LaS	1.02	Os	0.71	My	0.70	LaS	0.90	LaS	0.91	Cs	0.83	Os	0.72	My	0.77	My	0.80
LaC	1.05	Cs	1.03	RtP	0.71	Os	0.72	LaC	0.93	LaC	0.94	LaC	0.84	EtT	0.75	EtB	0.81	EtB	0.80
Os	1.07	LaC	1.12	Cs	0.84	Cs	0.82	My	0.98	My	0.98	Os	0.89	EtB	0.77	EtT	0.83	EtT	0.81
Cs	1.14	Os	1.15	Um	0.98	EtB	0.96	Os	0.99	Os	0.99	My	0.90	Cs	0.81	Os	0.84	Os	0.86
My	1.14	My	1.18	EtB	0.98	EtT	0.98	Um	1.19	Um	1.20	Um	1.10	Um	0.87	Um	1.03	Um	1.06
Um	1.18	Lu	1.22	EtT	1.00	Um	1.00	Lu	1.31	Lu	1.31	Lu	1.25	Lu	1.45	Lu	1.52	Lu	1.49
Lu	1.23	Hi	1.31	Lu	1.48	Lu	1.47	Hi	1.47	Hi	1.46	Hi	1.42	Hi	1.57	Hi	1.64	Hi	1.62
Hi	1.36	Um	1.32	Hi	1.58	Hi	1.57												

Table 16. The distances of some classical languages in the ten-dimensional PC space

	Greek	Latin Class.		Latin Semi.		Oscan		Umbrian		Mycenean	
LaS	0.20	Gr	0.24	Gr	0.20	LaC	0.24	LaC	0.48	LaC	0.35
LaC	0.24	Os	0.24	Os	0.27	LaS	0.27	LaS	0.49	LaS	0.38
Es	0.34	My	0.35	My	0.38	Gr	0.35	Os	0.50	Gr	0.39
Os	0.35	Um	0.48	Vz	0.46	My	0.42	My	0.59	Os	0.42
Vz	0.36	Es	0.50	Es	0.47	Um	0.50	Gr	0.63	Vz	0.57
My	0.39	Vz	0.52	Um	0.49	Es	0.58	Vz	0.87	Um	0.59
VeT	0.45	Ph	0.57	VeT	0.54	Fi	0.64	VeT	0.87	Es	0.62
Ph	0.46	VeT	0.58	Ph	0.58	Vz	0.65	Es	0.90	VeT	0.67
Fi	0.46	PhA	0.59	PhA	0.60	Ph	0.71	Fi	0.97	Ph	0.68
PhA	0.47	Fi	0.64	Fi	0.61	VeT	0.72	Ph	0.98	PhA	0.70
VeP	0.58	VeP	0.70	VeP	0.68	PhA	0.72	PhA	1.00	Fi	0.73
VeV	0.60	VeV	0.73	Bq	0.71	VeP	0.84	VeP	1.03	VeP	0.77
Bq	0.62	Bq	0.76	VeV	0.71	VeV	0.86	VeV	1.06	VeV	0.80

Table 16. Continued

	Greek		Latin Class.		Latin Semi.		Oscan		Umbrian		Mycenean	
Um	0.63	Sl	0.82	Sl	0.78	RtV	0.89	RtV	1.10	Bq	0.83	
Sl	0.70	RtV	0.84	RtV	0.81	Sl	0.90	Bq	1.10	Sl	0.85	
RtV	0.73	RtT	0.93	RtT	0.90	Bq	0.92	Sl	1.15	RtV	0.90	
RtT	0.82	RtP	0.94	RtP	0.91	RtT	0.99	EtT	1.18	RtT	0.98	
RtP	0.82	EtT	1.05	EtT	0.95	RtP	0.99	RtT	1.19	RtP	0.98	
EtT	0.91	EtB	1.12	EtB	1.02	EtT	1.07	RtP	1.20	EtT	1.14	
EtB	0.95	Cs	1.23	Cs	1.21	EtB	1.15	EtB	1.32	EtB	1.18	
Cs	1.12	Lu	1.37	Lu	1.31	Lu	1.25	Cs	1.51	Cs	1.25	
Lu	1.26	Hi	1.46	Hi	1.40	Cs	1.33	Lu	1.57	Lu	1.33	
Hi	1.35					Hi	1.36	Hi	1.68	Hi	1.43	

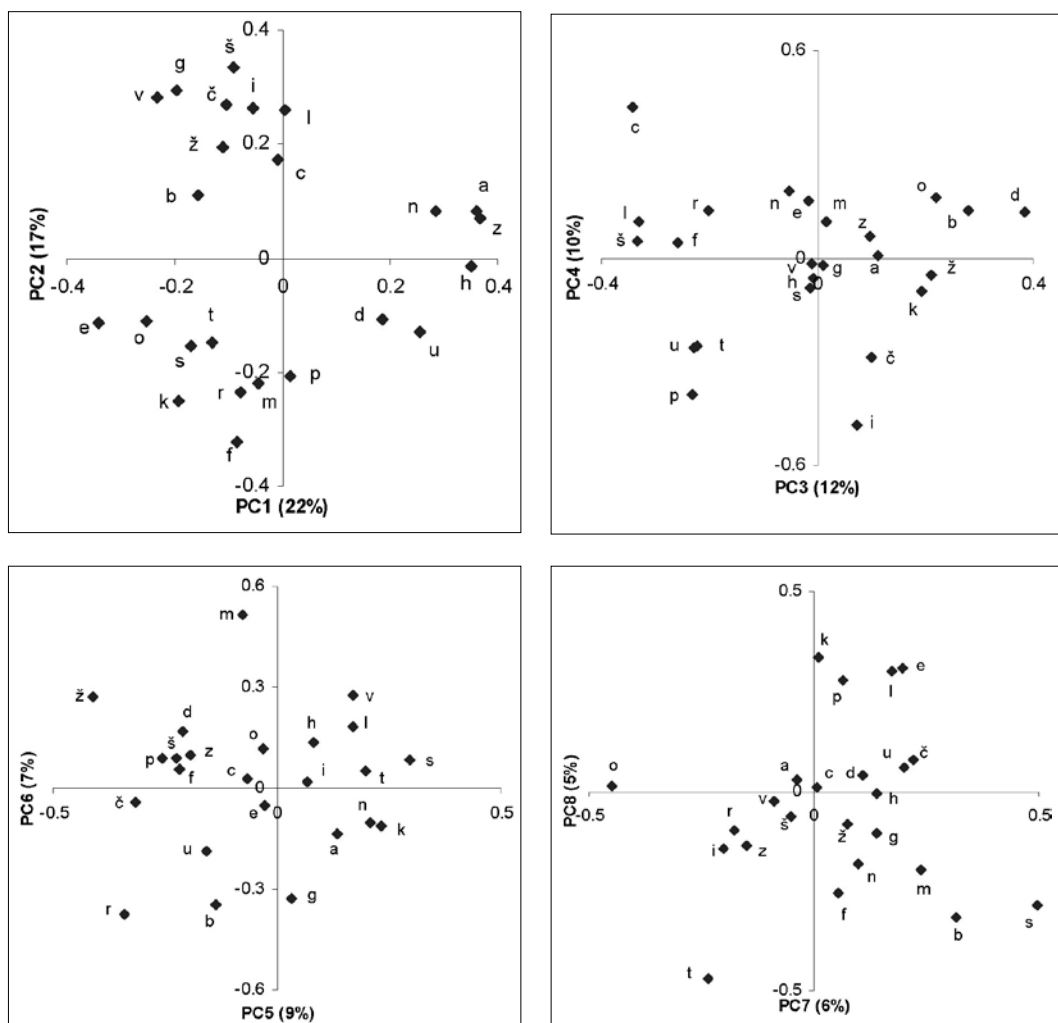
Table 17. The distances of some other languages in the ten-dimensional PC space

	Basque		O. Sloven.		OChSl		Estonian		Finnic		Venezian	
Vz	0.43	VeV	0.47	Sl	0.51	PhA	0.33	Es	0.34	Es	0.35	
VeT	0.48	RtT	0.47	VeV	0.68	Ph	0.34	Gr	0.46	VeT	0.36	
VeP	0.49	VeP	0.48	VeP	0.69	Gr	0.34	RtV	0.51	Gr	0.36	
PhA	0.51	RtP	0.48	RtT	0.72	Fi	0.34	VeT	0.54	Ph	0.39	
Ph	0.51	Vz	0.49	RtP	0.73	Vz	0.35	PhA	0.56	PhA	0.40	
Es	0.52	Cs	0.51	VeT	0.81	VeT	0.39	Ph	0.58	VeP	0.43	
VeV	0.53	VeT	0.52	PhA	0.82	VeP	0.44	VeV	0.59	Bq	0.43	
Sl	0.56	RtV	0.53	RtV	0.83	VeV	0.45	Vz	0.60	LaS	0.46	
Gr	0.62	Es	0.53	Ph	0.84	LaS	0.47	VeP	0.60	VeV	0.48	
RtV	0.68	PhA	0.54	Vz	0.87	LaC	0.50	LaS	0.61	Sl	0.49	
RtT	0.69	Ph	0.56	Bq	0.88	Bq	0.52	RtP	0.64	LaC	0.52	
RtP	0.70	Bq	0.56	Es	0.94	Sl	0.53	RtT	0.64	My	0.57	
Fi	0.71	Gr	0.70	EtB	1.03	RtV	0.54	Os	0.64	Fi	0.60	
LaS	0.71	Fi	0.71	Fi	1.12	Os	0.58	LaC	0.64	Os	0.65	
LaC	0.76	EtB	0.75	Gr	1.12	RtT	0.61	EtT	0.70	RtV	0.71	
EtB	0.80	LaS	0.78	EtT	1.14	RtP	0.61	Sl	0.71	RtT	0.75	
My	0.83	LaC	0.82	LaS	1.21	My	0.62	Bq	0.71	RtP	0.76	
Cs	0.88	EtT	0.84	LaC	1.23	EtB	0.79	My	0.73	EtB	0.82	
EtT	0.89	My	0.85	My	1.25	EtT	0.80	EtB	0.74	Um	0.87	
Os	0.92	Os	0.90	Os	1.33	Um	0.90	Um	0.97	EtT	0.87	
Um	1.10	Um	1.15	Um	1.51	Cs	0.94	Lu	1.03	Cs	0.87	
Lu	1.41	Lu	1.38	Lu	1.83	Lu	1.25	Cs	1.12	Lu	1.40	
Hi	1.45	Hi	1.47	Hi	1.93	Hi	1.34	Hi	1.17	Hi	1.46	

There is also the question, which characters contribute most variance in the LDs. One possible measure of this is the dimensionless distance of a character from the origin of the ten-dimensional PC space. These data are presented in Table 18. From these data we can conclude that the largest contribution to the variance in the LDs have the characters

Table 18. Dimensionless distances of particular characters from the origin of the 10D PC space.

Sign	App. dist.	Sign	App. dist.	Sign	App. dist.	Sign	App. dist.
z	0.086	u	0.075	d	0.070	ž	0.065
a	0.085	n	0.073	č	0.068	p	0.065
e	0.082	o	0.073	i	0.068	b	0.064
h	0.081	g	0.072	r	0.066	s	0.064
š	0.076	k	0.072	c	0.066	t	0.062
v	0.076	f	0.070	l	0.066	m	0.058

*Figure 14. Information regarding contribution of particular characters to the variance of the system in the first eight PC dimensions.*

$z > a > e > h > \check{s} > v$, and the least contribution have the characters $m > t > s > b > p > \check{z}$. The difference in contribution is not big; the contribution of m is $>2/3$ of the contribution of z .

If we compare this with the average frequency of the characters, where the most frequent characters are $a > i > e > t > u > n$ and the least frequent ones are $z > c > \check{s} > f > \check{c} > \check{z}$, the a being more than 100 times more frequent than the $\check{z}$, then we see that there is little agreement between these series.

To illustrate these contributions, we present the score PCA plots, Figure 14. The characters placed most distant from the origin have the highest contribution to the resulting variance.

Using frequencies of pairs of characters

The amount of variance (%) contained in each PC axis is presented in Table 19. Whereas on using frequencies of single characters, Table 12, the variance was distributed in substantial amounts on several PC axes but in a clearly decreasing manner, on using the frequencies of pairs of characters the majority of variance is contained on the first PC axis. On the other PC axes there is contained much less of variance and its decrease is not as steep as in the former case. Cumulative variance in the former case (single characters) is PC1 22 %, PC4 60%, PC6 76%, PC8 87%, PC10 93%, whereas in the present case (pairs of characters) it is PC1 58%, PC4 72%, PC6 78%, PC8 83%, PC10 87%.

Table 19. Amount of variance contained on particular PC axes (#), % of total

PC	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19	#20
(%)	58.3	5.2	4.1	4.0	3.6	3.1	3.0	2.1	2.0	2.0	1.9	1.5	1.5	1.3	1.2	0.9	0.9	0.8	0.7	0.6

The dimensionless distance of a language from the origin of the multidimensional PC space does not increase noticeably going cumulatively from the axis PC1 to PC10. The only exception is Basque, where the axis PC4 contributes a substantial increase. The closest to the origin of the PC space is Basque, followed by Old Church Slavonic, Mycenaean, classical Latin and Anatolian languages, whereas the most distant from the origin of PC space is Old Slovenian, followed by Rhaetic, Phrygian, Finnic, etc.

The results of PCA of frequencies of pairs of characters are presented in Figure 15.

We see that the axis PC1 separates first of all Basque from Old Church Slavonic, Anatolian languages, Mycenaean, classical Latin, and Oscan, and these from all the other languages. The axis PC2 separates on one side Venetic and Venezian and on the other side the Anatolian languages, Mycenaean and classical Latin from the others. The axis PC3 separates on one side Mycenaean, semiclassical Latin and Oscan, and on the other side the Rhaetic and Etruscan, from the others. The axis PC4 separates first of all Basque from the other languages. The axis PC5 separates on one side Old Slovenian, Rhaetic and Umbrian, and on the other side the Anatolian languages, from the others. The axis PC6 separates first of all Old Church Slavonic, but also Estonian and Oscan, from the other languages.

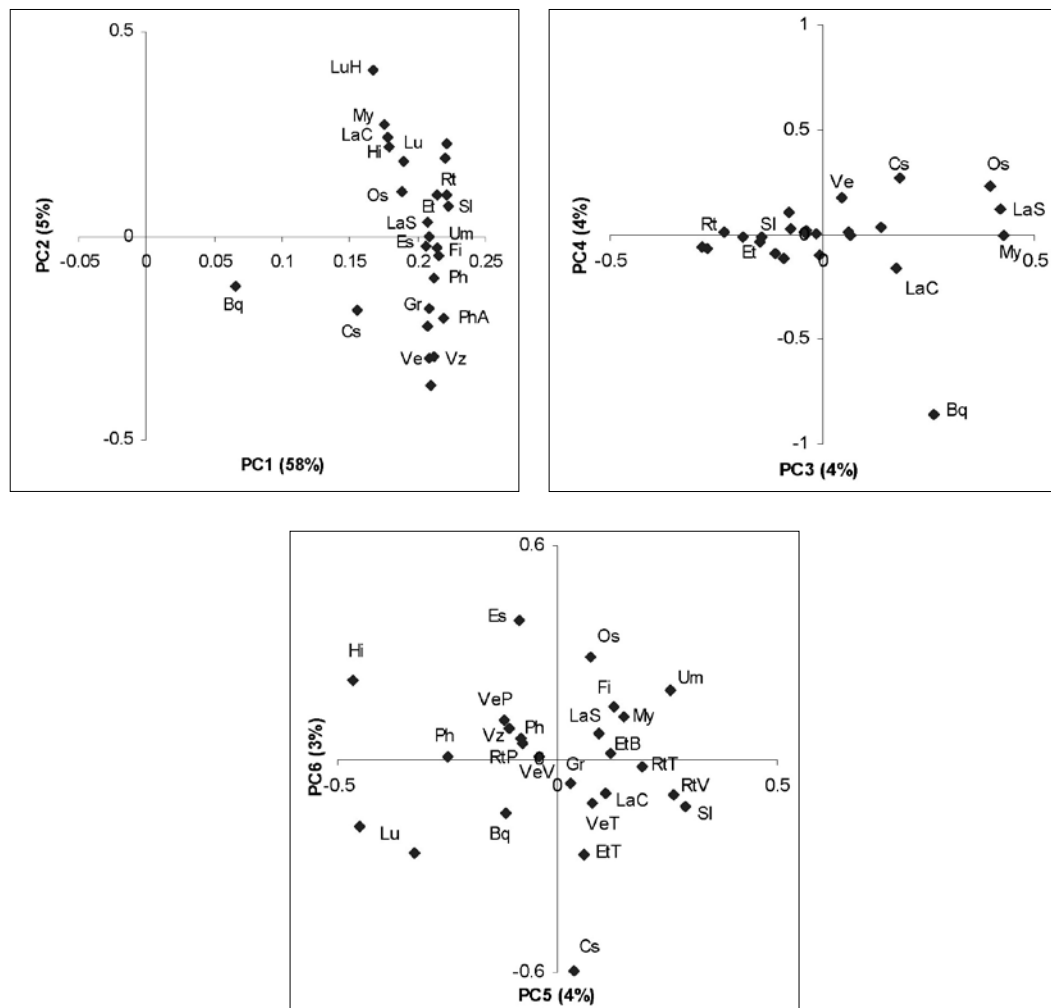


Figure 15. Distribution of languages by pairs of characters in the PC space; presented by the PC axes PC1 and PC2, respectively PC3 and PC4, respectively PC5 and PC6.

Considering the distance between languages in the PC space of frequencies of pairs of characters, the dimensionless distances between different presentations of the same language are as a rule not the smallest ones, contrary to the case when single characters were taken into account. The nearest neighbours are presented in Table 21. Using the frequencies of pairs of characters there is much more expressed different interpretation of sounds in the same language than if single characters are considered. Anyway, Table 22-24, it is interesting the closeness in position of Etruscan, Rhaetic, and Old Slovenian, but also Umbrian, Finnic, Estonian and Greek. The closeness in position is interesting as well in the case of Phrygian to Venezian, Greek, Venetic and also Finnic. For Venetic there is expressed the closeness

to Venezian, Phrygian, and Greek. Among the other languages, there is interesting small distance between Finnic resp. Estonian, Umbrian and Old Slovenian.

Table 20. Dimensionless distances ($\times 100$) between languages in the ten-dimensional PC space of frequencies of the character pairs.

	Bq	Cs	Es	EtB	EtT	Fi	Gr	Hi	LaC	LaS	Lu	LuH	My	Os	Ph	PhA	RtP	RtT	RtV	Sl	Um	VeT	VeP	VeV	Vz
Bq	0																								
Cs	7.1	0																							
Es	9.1	4.8	0																						
EtB	9.3	4.1	2.6	0																					
EtT	9.6	4.7	1.8	1.4	0																				
Fi	9.6	4.8	1.3	2.2	1.5	0																			
Gr	9.3	3.9	2.4	2.0	2.3	1.9	0																		
Hi	8.2	4.3	3.0	3.4	3.3	3.9	3.9	0																	
LaC	7.8	4.3	3.6	3.2	3.3	3.6	3.5	3.6	0																
LaS	9.3	4.1	2.9	2.9	2.7	2.8	2.4	3.6	3.3	0															
Lu	8.5	4.0	2.8	3.0	2.9	3.3	3.5	2.1	3.2	3.3	0														
LuH	7.7	4.2	4.2	4.1	4.1	4.6	4.4	3.0	2.7	4.3	2.5	0													
My	7.8	4.2	3.7	4.0	3.8	3.9	3.6	3.7	1.9	2.9	3.6	2.8	0												
Os	8.6	3.8	3.1	3.6	3.3	3.5	3.1	3.0	3.4	1.6	3.4	4.0	2.5	0											
Ph	9.4	4.6	2.0	2.4	2.2	1.8	1.9	3.7	3.2	2.4	2.8	4.4	3.8	3.4	0										
PhA	9.8	4.7	2.1	2.3	2.4	2.0	1.4	3.7	4.1	3.0	3.2	4.6	4.3	3.8	1.9	0									
RtP	10.1	5.1	2.2	1.6	1.2	2.2	2.6	3.2	3.9	3.1	3.1	4.4	4.3	3.6	2.7	2.2	0								
RtT	10.2	5.4	2.6	2.0	1.0	2.2	3.2	3.8	3.6	3.3	3.4	4.4	4.2	3.9	2.9	3.2	1.5	0							
RtV	10.1	5.2	2.7	2.1	1.1	2.2	3.2	4.0	3.8	3.3	3.4	4.5	4.2	3.9	3.0	3.2	1.8	0.6	0						
Sl	10.1	4.9	2.6	2.1	1.2	1.8	2.7	4.2	3.7	2.9	3.5	4.6	4.1	3.7	2.6	2.8	2.0	1.3	0.9	0					
Um	9.5	4.7	1.7	2.2	1.4	1.2	2.0	3.9	3.4	2.3	3.5	4.6	3.5	3.0	2.2	2.4	2.1	2.0	1.9	1.5	0				
VeT	9.4	3.8	2.7	2.2	2.3	2.4	1.9	3.9	3.6	2.3	3.3	4.7	4.0	3.2	1.5	2.2	2.8	3.1	3.1	2.5	2.3	0			
VeP	9.3	4.4	2.2	2.7	2.6	2.3	2.1	3.8	4.0	3.1	3.4	4.8	4.3	3.7	2.0	1.6	2.7	3.4	3.3	2.8	2.3	1.8	0		
VeV	9.4	4.4	2.7	2.7	2.8	2.6	2.1	4.3	4.1	3.2	3.8	5.1	4.5	3.9	2.2	1.9	3.0	3.6	3.5	2.9	2.5	1.7	0.6	0	
Vz	9.4	4.5	2.3	2.5	2.5	2.3	1.8	3.9	4.0	3.0	3.5	4.8	4.3	3.7	2.1	1.3	2.5	3.3	3.3	2.8	2.2	1.8	0.6	0.7	0
	Bq	Cs	Es	EtB	EtT	Fi	Gr	Hi	LaC	LaS	Lu	LuH	My	Os	Ph	PhA	RtP	RtT	RtV	Sl	Um	VeT	VeP	VeV	Vz

Table 21. Dimensionless distances $\times 100$ between different presentations of the same language in the ten-dimensional PC space of the frequencies of pairs of characters.

EtB	EtT	1.4	RtT	RtV	0.6	VeP	VeV	0.6
Ph	PhA	1.9	RtP	RtT	1.5	VeT	VeV	1.7
LaC	LaS	3.3	RtP	RtV	1.8	VeT	VeP	1.8

Table 22. The distances $\times 100$ of some ancient languages to other ones in the ten-dimensional PC space of frequencies of pairs of characters

	EtT	EtB	Ph	PhA	RtT	RtP	RtV	VeT	VeP	VeV
RtT	1.0	RtP 1.6	VeT 1.5	Vz 1.3	EtT 1.0	EtT 1.2	Sl 0.9	Ph 1.5	Vz 0.6	Vz 0.7
RtV	1.1	Gr 2.0	Fi 1.8	Gr 1.4	Sl 1.3	EtB 1.6	EtT 1.1	Vz 1.8	PhA 1.6	PhA 1.9
RtP	1.2	RtT 2.0	Gr 1.9	VeP 1.6	Um 2.0	Sl 2.0	Um 1.9	Gr 1.9	Ph 2.0	Gr 2.1
Sl	1.2	Sl 2.1	Es 2.0	VeV 1.9	EtB 2.0	Um 2.1	EtB 2.1	EtB 2.2	Gr 2.1	Ph 2.2
Um	1.4	RtV 2.1	VeP 2.0	Fi 2.0	Fi 2.2	Fi 2.2	Fi 2.2	PhA 2.2	Es 2.2	Um 2.5
Fi	1.5	Um 2.2	Vz 2.1	Es 2.1	Es 2.6	Es 2.2	Es 2.7	Um 2.3	Um 2.3	Fi 2.6
Es	1.8	VeT 2.2	EtT 2.2	VeT 2.2	Ph 2.9	PhA 2.2	Ph 3.0	LaS 2.3	Fi 2.3	Es 2.7
Ph	2.2	Fi 2.2	Um 2.2	RtP 2.2	VeT 3.1	Vz 2.5	VeT 3.1	EtT 2.3	EtT 2.6	EtB 2.7
VeT	2.3	PhA 2.3	VeV 2.2	EtB 2.3	PhA 3.2	Gr 2.6	Gr 3.2	Fi 2.4	EtB 2.7	EtT 2.8
Gr	2.3	Ph 2.4	EtB 2.4	Um 2.4	Gr 3.2	Ph 2.7	PhA 3.2	Sl 2.5	RtP 2.7	Sl 2.9
PhA	2.4	Vz 2.5	LaS 2.4	EtT 2.4	Vz 3.3	VeP 2.7	Vz 3.3	Es 2.7	Sl 2.8	RtP 3.0
Vz	2.5	Es 2.6	Sl 2.6	Sl 2.8	LaS 3.3	VeT 2.8	LaS 3.3	RtP 2.8	LaS 3.1	LaS 3.2
VeP	2.6	VeP 2.7	RtP 2.7	LaS 3.0	VeP 3.4	VeV 3.0	VeP 3.3	RtV 3.1	RtV 3.3	RtV 3.5
LaS	2.7	VeV 2.7	Lu 2.8	RtT 3.2	Lu 3.4	LaS 3.1	Lu 3.4	RtT 3.1	RtT 3.4	RtT 3.6
VeV	2.8	LaS 2.9	RtT 2.9	Lu 3.2	VeV 3.6	Lu 3.1	VeV 3.5	Os 3.2	Lu 3.4	Lu 3.8
Lu	2.9	Lu 3.0	RtV 3.0	RtV 3.2	LaC 3.6	Hi 3.2	LaC 3.8	Lu 3.3	Os 3.7	Os 3.9
Os	3.3	LaC 3.2	LaC 3.2	Hi 3.7	Hi 3.8	Os 3.6	Os 3.9	LaC 3.6	Hi 3.8	LaC 4.1
LaC	3.3	Hi 3.4	Os 3.4	Os 3.8	Os 3.9	LaC 3.9	Hi 4.0	Cs 3.8	LaC 4.0	Hi 4.3
Hi	3.3	Os 3.6	Hi 3.7	LaC 4.1	My 4.2	My 4.3	My 4.2	Hi 3.9	My 4.3	Cs 4.4
My	3.8	My 4.0	My 3.8	My 4.3	Cs 5.4	Cs 5.1	Cs 5.2	My 4.0	Cs 4.4	My 4.5
Cs	4.7	Cs 4.1	Cs 4.6	Cs 4.7	Bq 0.10.2	Bq 0.10.1	Bq 0.10.1	Bq 9.4	Bq 9.3	Bq 9.4
Bq	9.6	Bq 9.3	Bq 9.4	Bq 9.8						

Table 23. The distances $\times 100$ of some classical languages in the ten-dimensional PC space of pairs of characters

	Gr	LaC	LaS	Os	Um	My
PhA	1.4	My 1.9	Os 1.6	LaS 1.6	Fi 1.2	LaC 1.9
Vz	1.8	Lu 3.2	Um 2.3	My 2.5	EtT 1.4	Os 2.5
VeT	1.9	Ph 3.2	VeT 2.3	Um 3.0	Sl 1.5	LaS 2.9
Fi	1.9	EtB 3.2	Gr 2.4	Hi 3.0	Es 1.7	Um 3.5
Ph	1.9	EtT 3.3	Ph 2.4	Gr 3.1	RtV 1.9	Gr 3.6
EtB	2.0	LaS 3.3	EtT 2.7	Es 3.1	RtT 2.0	Lu 3.6
Um	2.0	Os 3.4	Fi 2.8	VeT 3.2	Gr 2.0	Hi 3.7
VeP	2.1	Um 3.4	Es 2.9	EtT 3.3	RtP 2.1	Es 3.7
VeV	2.1	Gr 3.5	Sl 2.9	Ph 3.4	EtB 2.2	Ph 3.8
EtT	2.3	Hi 3.6	EtB 2.9	LaC 3.4	Ph 2.2	EtT 3.8
Es	2.4	VeT 3.6	My 2.9	Lu 3.4	Vz 2.2	Fi 3.9
LaS	2.4	Es 3.6	Vz 3.0	Fi 3.5	VeT 2.3	EtB 4.0
RtP	2.6	RtT 3.6	PhA 3.0	EtB 3.6	VeP 2.3	VeT 4.0

Table 23. Continued

	Gr		LaC		LaS		Os		Um		My
Sl	2.7	Fi	3.6	VeP	3.1	RtP	3.6	LaS	2.3	Sl	4.1
Os	3.1	Sl	3.7	RtP	3.1	Vz	3.7	PhA	2.4	Cs	4.2
RtV	3.2	RtV	3.8	VeV	3.2	Sl	3.7	VeV	2.5	RtT	4.2
RtT	3.2	RtP	3.9	Lu	3.3	VeP	3.7	Os	3.0	RtV	4.2
Lu	3.5	VeP	4.0	RtV	3.3	PhA	3.8	LaC	3.4	RtP	4.3
LaC	3.5	Vz	4.0	LaC	3.3	Cs	3.8	Lu	3.5	Vz	4.3
My	3.6	PhA	4.1	RtT	3.3	RtT	3.9	My	3.5	PhA	4.3
Hi	3.9	VeV	4.1	Hi	3.6	RtV	3.9	Hi	3.9	VeP	4.3
Cs	3.9	Cs	4.3	Cs	4.1	VeV	3.9	Cs	4.7	VeV	4.5
Bq	9.3	Bq	7.8	Bq	9.3	Bq	8.6	Bq	9.5	Bq	7.8

Table 24. The distances $\times 100$ of some reference languages in the ten-dimensional PC space of pairs of characters

	Bq		Cs		Sl		Es		Fi		Vz
Cs	7.1	VeT	3.8	RtV	0.9	Fi	1.3	Um	1.2	VeP	0.6
LaC	7.8	Os	3.8	EtT	1.2	Um	1.7	Es	1.3	VeV	0.7
My	7.8	Gr	3.9	RtT	1.3	EtT	1.8	EtT	1.5	PhA	1.3
Hi	8.2	Lu	4.0	Um	1.5	Ph	2.0	Sl	1.8	Gr	1.8
Lu	8.5	LaS	4.1	Fi	1.8	PhA	2.1	Ph	1.8	VeT	1.8
Os	8.6	EtB	4.1	RtP	2.0	VeP	2.2	Gr	1.9	Ph	2.1
Es	9.1	My	4.2	EtB	2.1	RtP	2.2	PhA	2.0	Um	2.2
EtB	9.3	Hi	4.3	VeT	2.5	Vz	2.3	RtV	2.2	Es	2.3
Gr	9.3	LaC	4.3	Es	2.6	Gr	2.4	RtP	2.2	Fi	2.3
LaS	9.3	VeV	4.4	Ph	2.6	Sl	2.6	EtB	2.2	EtB	2.5
VeP	9.3	VeP	4.4	Gr	2.7	RtT	2.6	RtT	2.2	EtT	2.5
VeV	9.4	Vz	4.5	Vz	2.8	EtB	2.6	Vz	2.3	RtP	2.5
VeT	9.4	Ph	4.6	PhA	2.8	VeT	2.7	VeP	2.3	Sl	2.8
Vz	9.4	PhA	4.7	VeP	2.8	RtV	2.7	VeT	2.4	LaS	3.0
Ph	9.4	EtT	4.7	LaS	2.9	VeV	2.7	VeV	2.6	RtV	3.3
Um	9.5	Um	4.7	VeV	2.9	Lu	2.8	LaS	2.8	RtT	3.3
Fi	9.6	Es	4.8	Lu	3.5	LaS	2.9	Lu	3.3	Lu	3.5
EtT	9.6	Fi	4.8	Os	3.7	Hi	3.0	Os	3.5	Os	3.7
PhA	9.8	Sl	4.9	LaC	3.7	Os	3.1	LaC	3.6	Hi	3.9
RtP	0.10.1	RtP	5.1	My	4.1	LaC	3.6	My	3.9	LaC	4.0
RtV	0.10.1	RtV	5.2	Hi	4.2	My	3.7	Hi	3.9	My	4.3
Sl	0.10.1	RtT	5.4	Cs	4.9	Cs	4.8	Cs	4.8	Cs	4.5
RtT	0.10.2	Bq	7.1	Bq	0.10.1	Bq	9.1	Bq	9.6	Bq	9.4

The largest distance to the other languages have the Basque and Old Church Slavonic.

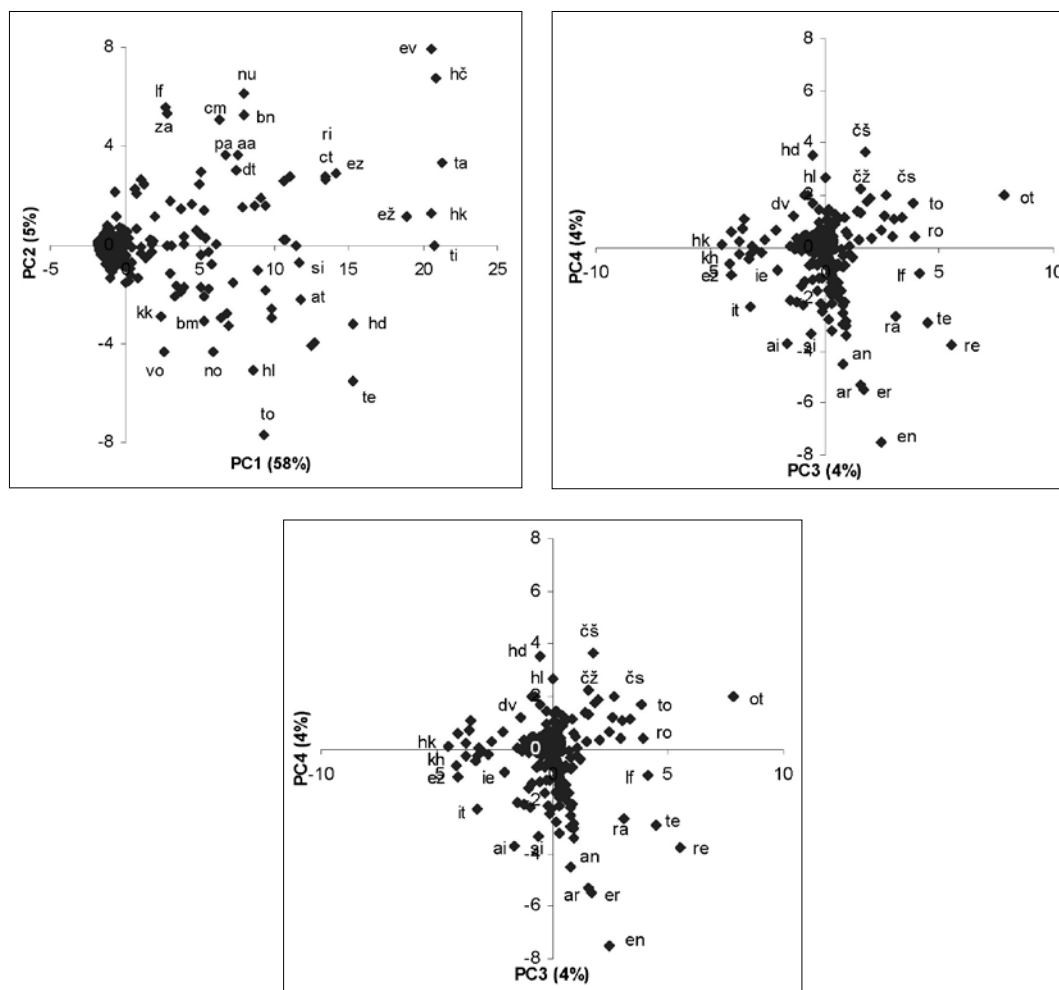


Figure 16. Information regarding contribution of particular pairs of characters to the variance of the system in the first six PC dimensions.

Regarding the pairs of characters, Table 25 together with Figure 16 shows that to the variance of data contribute the most the frequencies of pairs of characters ta, hč, ti, ev, hk, and ež.

The majority of pairs of characters are clustered near the origin of the PC space. This means that their frequencies in the languages in question contribute little to the total information contained in the studied system.

Table 25. Dimensionless distances from the origin of the 10D PC space of those pairs of characters, which contribute most to the variance of the system.

Pair	App. dist.	Pair	App. dist.	Pair	App. dist.	Pair	App. dist.
ta	12.42	ri	7.83	re	5.76	nu	4.66
hč	12.19	st	7.43	čš	5.75	sa	4.59
ti	12.09	ga	7.33	se	5.51	aa	4.43
ev	12.01	at	6.87	ra	5.50	dt	4.38
hk	12.01	si	6.84	to	5.48	ia	4.22
ež	11.03	dz	6.68	čs	5.31	vi	4.05
te	8.97	ai	6.47	dv	5.23	kh	4.02
hd	8.91	hm	6.31	ae	5.08	pa	3.97
ez	8.30	tu	6.22	hl	5.03	ve	3.75
čt	7.85	ie	6.20	bn	4.69	cm	3.71

Using frequencies of triplets of characters

The amount of variance (%) contained in each PC axis is presented in Table 26. Whereas on using frequencies of single characters, Table 12, the variance is distributed in substantial amounts on several PC axes but in a clearly decreasing manner, and on using the frequencies of pairs of characters, Table 19, the majority of variance is contained on the first PC axis, on using the frequencies of triplets of characters the variance is distributed quite evenly on all PC axes with only a slight decrease towards the higher ones. One quarter of cumulative variance is contained till the axis PC6, one half till the axis PC12, two-thirds till the axis PC16, etc.

Table 26. Amount of variance contained on particular PC axes (#), % of total

PC	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19	#20
(%)	5.0	4.6	4.4	4.4	4.2	4.2	4.2	4.1	4.1	4.0	4.0	4.0	4.0	3.9	3.9	3.9	3.8	3.8	3.8	3.8

The dimensionless distance of a language from the origin of the multidimensional PC space increases gradually, Figure 17, and it does not level off on different levels as in Figure 12, but the distance of all languages converges to the almost same value. The standard deviation between languages, Figure 18, increases till the fifth PC axis, where less than one quarter of cumulative variance is observed, then it decreases.

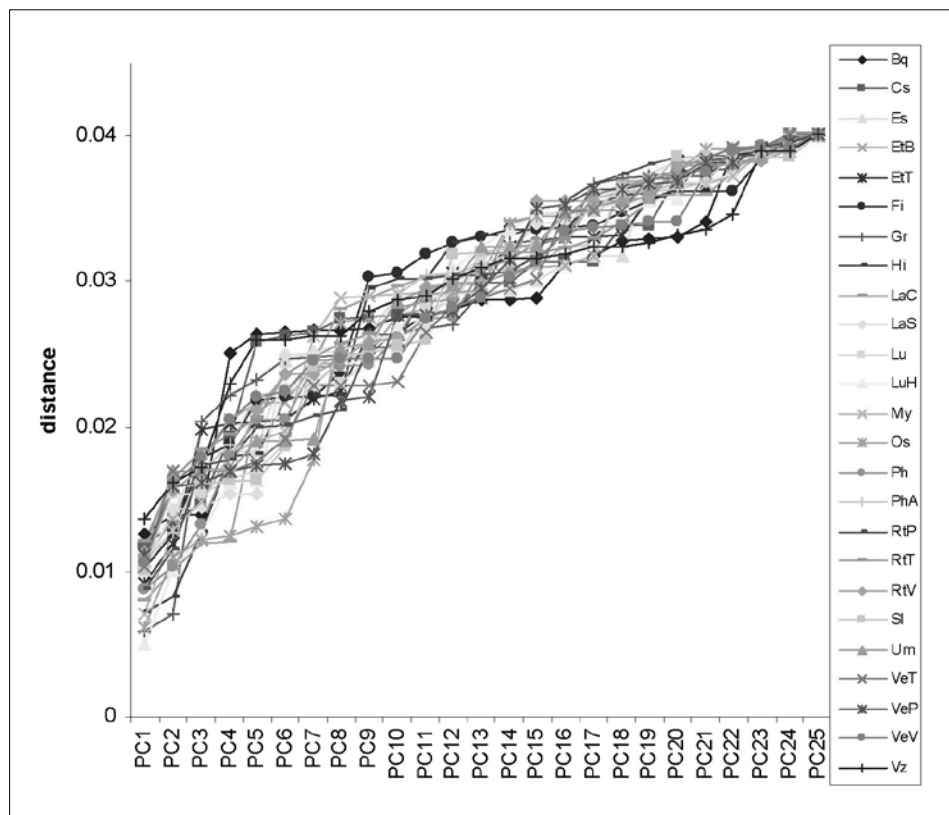


Figure 17. Dimensionless distance of languages from the PC origin using the frequencies of triplets of characters

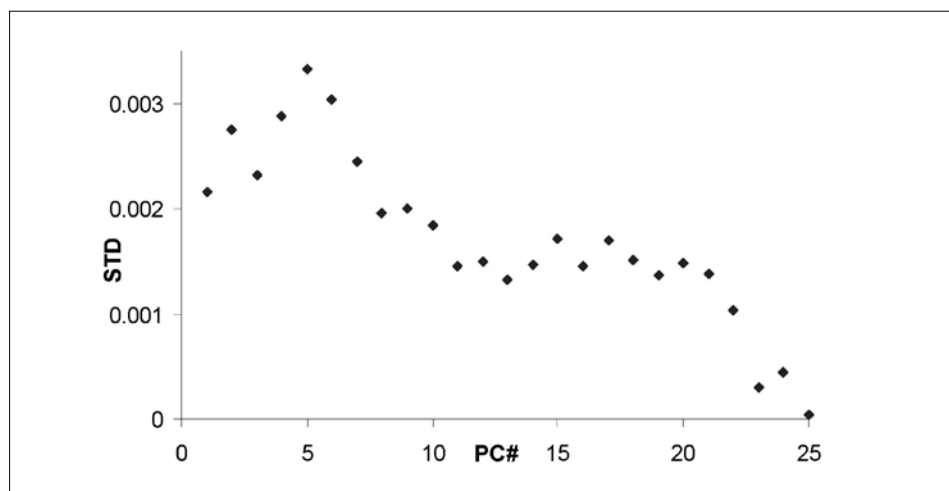


Figure 18. Standard deviation between languages in Figure 17.

Last character in the word

Besides the characters within the words, there can be used also data about the last character in the words where they are known or reasonably supposed. The results of PCA of these data are presented below. In Table 27 is presented the amount of variance contained on particular PC axes when taken into account only the last character in a word. The variance content is spread among a number of PC axes and it indicates that at least eight axes are to be taken into account.

Table 27. Amount of variance contained on particular PC axes (#), % of total

PC	#1	#2	#3	#4	#5	#6	#7	#8	#9	#10	#11	#12	#13	#14	#15	#16	#17	#18
(%)	17.8	14.2	12.4	10.3	8.0	7.1	6.7	4.9	4.1	3.8	2.5	2.5	1.9	1.3	1.0	0.8	0.5	0.2

In Figure 19 is presented the dimensionless distance of particular languages from the origin of this PC space formed by considering the data about the last character in a word. Also here the distances level off when approaching the axis PC10, therefore this one is taken as the limit also here.

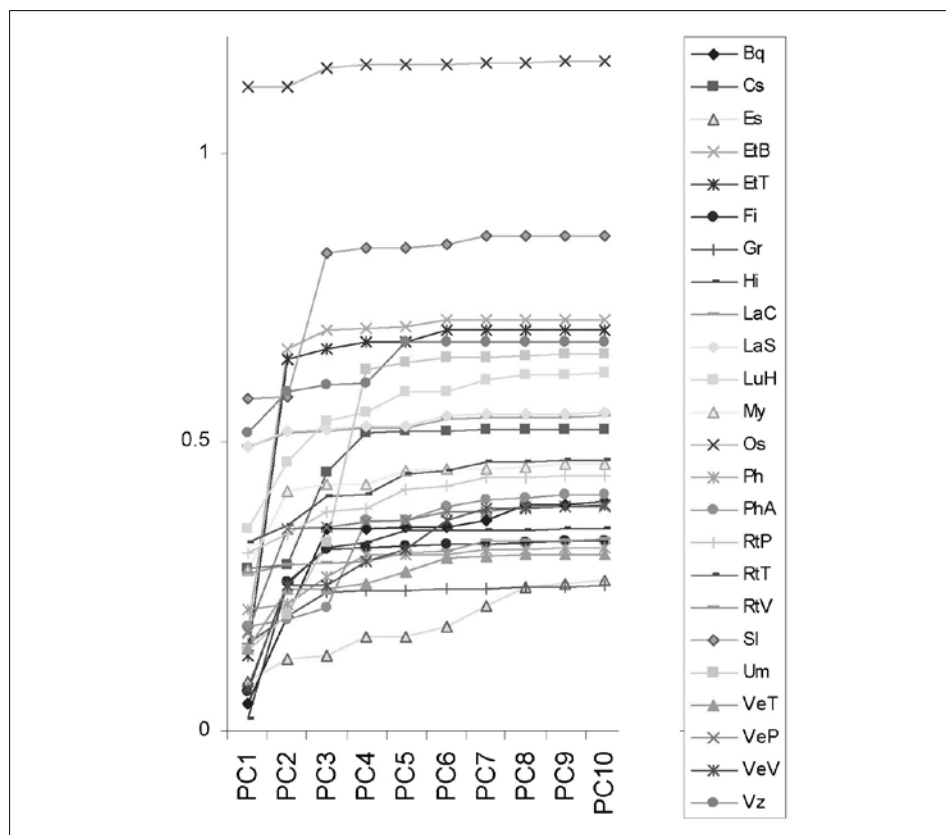


Figure 19. Last character in a word - dimensionless distance of languages from the PC origin

The spread of languages in the present PC space is illustrated in Figure 20. The axis PC1 separates the most Old Slovenian from Oscan, whereas the axis PC2 separates first of all Etruscan from Mycenaean and Luvian. The axis PC3 separates first of all Slovenian from Basque and Luvian, whereas the axis PC4 separates first of all Umbrian from Old Phrygian and Old Church Slavonic. The axis PC5 separates first of all Venezian from Luvian and Rhaetic, whereas the axis PC6 separates first of all Etruscan from Venetic as well as their variant presentations between them. The axis PC7 separates first of all Slovenian and Luvian from Estonian, Rhaetic and Phrygian, whereas the axis PC8 separates first of all Estonian and Luvian from Basque.

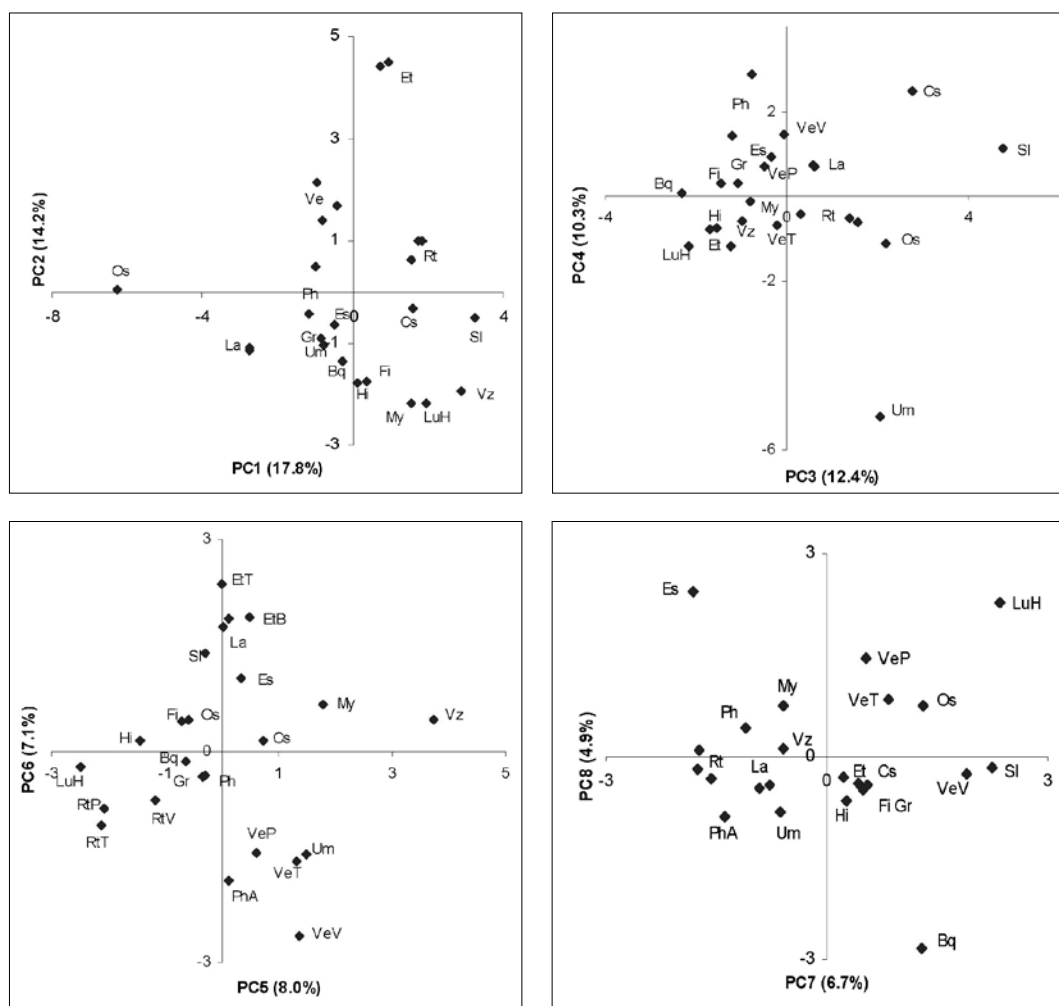


Figure 20. Last character in a word - information presented by the first eight PC axes.

Considering the dimensionless distances in the ten-dimensional PC space, different presentations of particular languages are not distant from one another, Table 28.

Table 28. Dimensionless distances in the ten-dimensional PC space between different presentations of the same language

LaC	LaS	0.02	RtP	RtT	0.04	VeT	VeP	0.20
EtB	EtT	0.10	RtP	RtV	0.17	VeP	VeV	0.23
Ph	PhA	0.25	RtT	RtV	0.20	VeT	VeV	0.27

The smallest average distances between different languages, however, are in all cases higher, Table 29. Interesting is the closeness of Old Phrygian to Greek and Estonian, of Venetic to Old Phrygian, Greek and Estonian, of Rhaetic to Old Church Slavonic, Estonian, Finnic and Mycenaean, as well as of Etruscan to Venetic and Rhaetic.

Table 29. The smallest average distances of some ancient languages in the ten-dimensional PC space

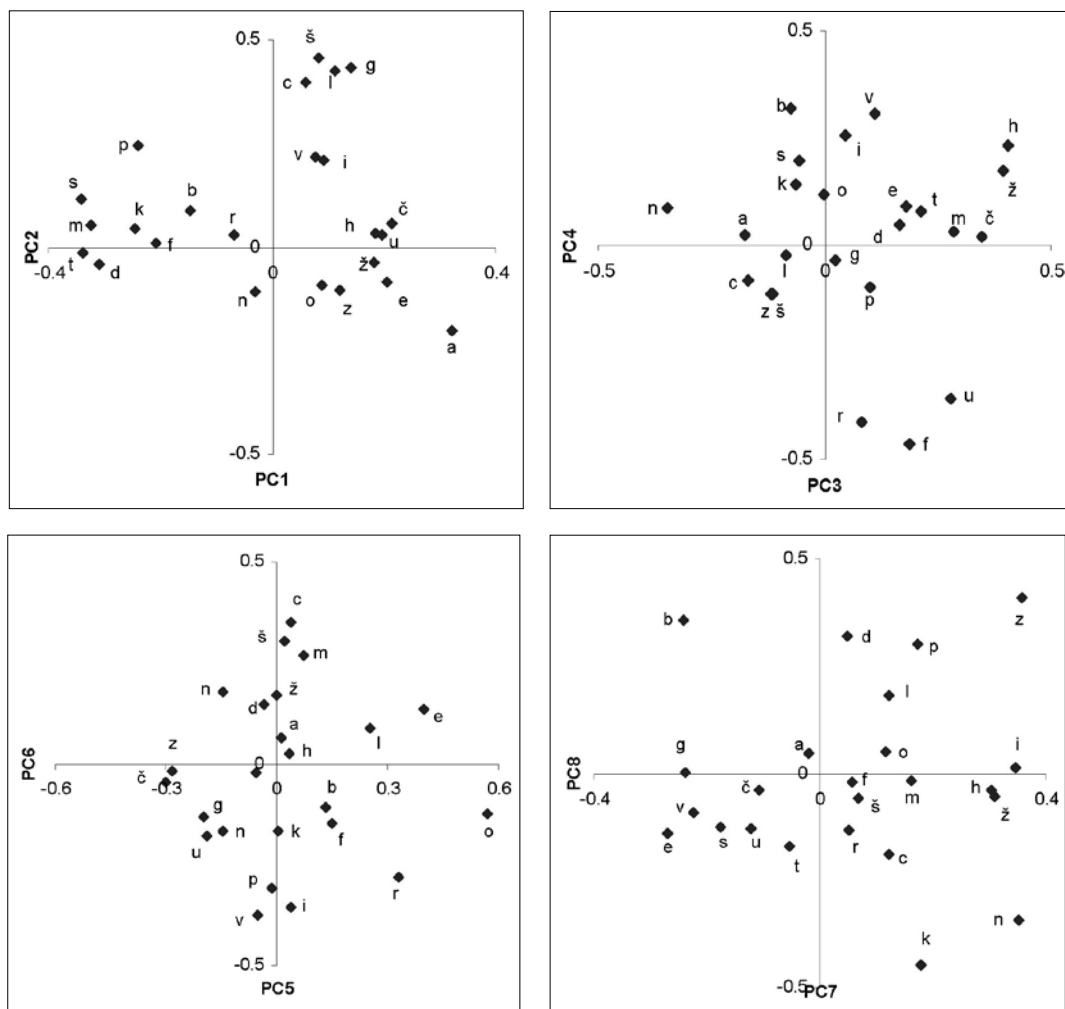
Etruscan to		O.Phrygian to		Rhaetic to		Venetic to	
Venetic	0.62	Greek	0.30	OChSl	0.50	O.Phrygian	0.42
Rhaetic	0.70	Estonian	0.32	Estonian	0.57	Greek	0.45
O.Phrygian	0.84	Venetic	0.42	Finnic	0.58	Estonian	0.49
O. Greek	0.86	Basque	0.45	Mycenean	0.59	Basque	0.60
Basque	0.90	Finnic	0.47	Venetic	0.60	Rhaetic	0.60
Finnic	0.91	Latin	0.49	Hittite	0.60	Finnic	0.62
Hittite	0.92	Hittite	0.50	Greek	0.63	Hittite	0.63
O.Ch.Sl.	0.95	Rhaetic	0.67	O.Phrygian	0.67	Latin	0.65
Mycenean	0.98	Mycenean	0.67	O. Slovenian	0.69	O.Ch.Sl.	0.69
		OChSl	0.71	Basque	0.70	Mycenean	0.74
		Umbrian	0.88	Etruscan	0.70	Umbrian	0.79
		Venezian	0.89	Venezian	0.70	Venezian	0.90
				Umbrian	0.78		
				Latin	0.90		

Table 30. The smallest (average) distances of some other languages in the ten-dimensional PC space

O.Slovenian to	Venezian to		Latin to		Greek to		Mycenean to		
OChSl	0.45	Mycenean	0.30	Greek	0.45	Basque	0.25	Venezian	0.30
Mycenean	0.85	Finnic	0.59	Estonian	0.48	Finnic	0.26	Finnic	0.32
Venezian	0.86	Hittite	0.65	Hittite	0.63	Hittite	0.27	Hittite	0.41
Finnic	0.96	OChSl	0.70	Basque	0.64	Estonian	0.29	Estonian	0.49
Estonian	0.97	Basque	0.72	Finnic	0.64	Latin	0.45	Basque	0.50
		Estonian	0.73	Oscan	0.73	Mycenean	0.51	Greek	0.51
		Greek	0.77	Umbrian	0.78	OChSl	0.70	OChSl	0.60
		O.Slovenian	0.86	Mycenean	0.83	Venezian	0.77	Umbrian	0.80
		Umbrian	0.93	OChSl	0.86			Latin	0.83
								O.Slovenian	0.85

Table 31. Dimensionless distance of particular last characters in words, from the origin of the 10D PC space.

Sign	App. dist.	Sign	App. dist.	Sign	App. dist.	Sign	App. dist.
m	0.073	a	0.068	u	0.066	r	0.058
š	0.073	c	0.068	d	0.065	k	0.057
g	0.072	h	0.068	č	0.064	i	0.056
t	0.070	ž	0.067	e	0.059	b	0.056
s	0.069	f	0.067	v	0.058	o	0.055
l	0.069	p	0.066	n	0.058	z	0.053

*Figure 21. Information regarding contribution of particular characters to the variance of the system in the first eight PC dimensions.*

The smallest distances among some other languages, Table 30, are e.g. of Old Slovenian to Old Church Slavonic, Venezian and Mycenaean; of Latin to Greek and Estonian; of Greek to Basque, Finnic, Hittite and Estonian, as well as of Mycenaean to Venezian and Finnic.

In Table 31 there are presented the distances of particular characters from the origin of the PC space. There is not great difference in these distances. Comparing these distances to the highest frequencies of the last characters in the words, which are on average:

$a > i > e > s > n > o > u > t > r > m$,

which are to be compared with those having here the largest distances and thus contributing the most to the variance of the system:

$m > š > g > t > s > l > a > c > h > ž$.

We can see in these series little similarity.

In Figure 21 are presented the illustrations of these distances in subsequent pairs of PC axes.

Discussion

The impetus for the present study was the result of previous attempts to classify the Venetic and Rhaetic language [8,9]. This result indicated that by the linguistic distance based on the mean vowel and mean consonant frequency, Venetic and Rhaetic were closer to Old Slovenian than to Latin, what contradicts the assertion of Lejeune [12]. In order to generate additional significant data and thus to provide more reliable results, this present study includes more languages and additional methodologies.

Besides Venetic and Rhaetic we also included also Etruscan and Old Phrygian. Besides Old Slovenian also Old Church Slavonic was compared. Besides Latin also one of the oldest Greek texts was analysed, together with Oscan, Umbrian, and Mycenaean. Since Etruscan may be a transplant from Anatolia or its vicinity, Hittite and Luvian were also included. We have at our disposal also texts in the dialect spoken now in the territory that was formerly Venetic. The history of this territory is well documented, whereas the contemporary dialect known as Venezian belongs to the Romance group. Of the non-Indo-European languages, Basque, Estonian, and Finnic were included for comparison. We also introduce different ways of reading Etruscan, Latin, Old Phrygian, Rhaetic, and Venetic. To all texts taken into consideration, a common notation system was applied in order to assure the applicability of the methods used in the study. The essence of the common notation system is to present different sound values of the same vowel or consonant by one sign only, as well as to join the vowels and semivowels. We are aware of the imperfection of such a common notation system; however, this is at present the best common denominator we know for our purpose and we are cognizant of it also when interpreting the results.

Regarding the methods, besides some unidimensional approaches we also use the multidimensional Principle Component Analysis. For easier understanding of its results we present them in Figures showing their several dimensions as well as in their unidimensional summaries - the dimensionless distance of a language from the origin of the PC space as

well as the dimensionless distances between the languages in question. The PCA results are very appropriate for this purpose since the PC axes are orthogonal to each other and thus a simple Pythagorean type of calculation of mentioned distances is possible.

For a realistic classification of some old languages, like the Venetic, Rhaetic and Etruscan there are not available sufficient data to do that in a proper manner. For the purpose of classification of languages into language families are normally used the agreement in grammatical structure and in the language material which bears the structure [56], p. 6. The inscriptions in said languages are mostly short, broken or incomplete, making the extraction of needed data difficult or impossible. Even the sound value of some characters in them is still debatable. For these reasons, we limited ourselves to the comparison of the character structures in these languages transcribed into a common notation system and where more versions of interpretation were known, we took also them into comparison. Other, better-known languages were transcribed into the same notation system to enable their use in this comparison.

For the purpose of comparison we used unidimensional and multidimensional methods. The simplest unidimensional approach is to compare the frequency of particular characters used to notate particular or sufficiently similar sounds. It is followed by various ratios, like the vowel-to-consonant ratio, etc.

As the multidimensional method we used the PCA of the frequencies of particular characters respectively last characters in the words, as well as of pairs and triplets of characters. The selectivity of this approach is indicated in Table 32 as the ratio of the largest and the smallest PC distance of a language from the others.

It is obvious that in our case the PCA of the frequency of character triplets does not contribute any useful information. Regarding the single characters and the pairs of them, we have two situations. Among the Basque, Old Church Slavonic, Old Greek, Latin, Mycenaean and Oscan, the selectivity is higher using frequencies of single characters. Using frequencies of character pairs, the selectivity is higher among other languages.

The results presented in the chapter Results allow the following insights.

Table 32. Ratio of the largest and the smallest dimensionless distance of a language to the other languages in question in the PC space.

char.	single	pair	triplet	char.	single	pair	triplet	char.	single	pair	triplet
PC1-..	10	10	25	PC1-..	10	10	25	PC1-..	10	10	25
same*	10.5	5.4	1.0	EtB	2.0	5.8	1.1	Es	4.1	6.8	1.1
Bq	3.3	1.4	1.1	EtT	2.2	9.7	1.1	Sl	3.1	10.7	1.1
Cs	3.8	1.9	1.1	Fi	3.4	7.8	1.1	Um	3.5	7.7	1.1
Gr	6.9	6.5	1.1	Ph	5.0	6.1	1.1	VeT	4.6	6.1	1.1
LaC	6.2	4.0	1.1	PhA	5.3	7.3	1.1	VeP	5.5	16.6	1.0
LaS	7.2	5.8	1.1	RtP	3.1	8.6	1.1	VeV	5.2	13.3	1.0
My	4.1	4.1	1.1	RtT	3.1	10.2	1.1	Vz	4.2	16.8	1.1
Os	5.6	5.3	1.0	RtV	3.2	10.6	1.1				

same*: Versions of the same language, cf. elsewhere in the Table.

Regarding the most frequent vowel, Table 2, close to one another are:

- Basque, Venezian, Etruscan, Old Phrygian, Luvian, Mycenaean, and Hittite;
- Estonian, Greek and Umbrian;
- Rhaetic, Finnic, Old Slovenian, Old Church Slavonic, Latin and Oscan.

Regarding the most frequent consonant, Table 2, there can be put together:

- Basque, Venezian, Etruscan read in the Bor's [32] way, Luvian, Hittite, Greek, and Finnic;
- Mycenaean and Umbrian;
- Old Phrygian, Estonian, Oscan;
- Etruscan read in the Pallottino's [44] way, Latin, Rhaetic, Old Slovenian and Old Church Slavonic, Venetic.

The most frequent pairs of vowels, of vowel-consonant, and consonant-vowel, Tables 5-7, do not give any clear clue. The same holds true for the most frequent vowel triplets.

Regarding the vowel-to-consonant ratio, Figure 2, Etruscan is either placed separately from the other languages or together with Latin and Umbrian. Rhaetic is placed together with Basque, Greek, Old Phrygian and Luvian, whereas Venetic is placed in the cluster with Estonian, Old Church Slavonic, Hittite, Venezian, Finnic, and Old Slovenian.

The K/S ratio must not be confused with the Kentum/Satem division, which has a different basis. The Kentum/Satem characteristics are, however, part of the K/S ratio. The sound k like sounds are prevailing over sibilants and affricate especially in Mycenaean, followed by Finnic and Estonian, cf. Figure 3. The reverse is true especially in Etruscan, and also in Luvian, Umbrian, Old Church Slavonic, Old Slovenian, etc. Rhaetic is placed by this criterion together with Oscan, Basque and Latin, whereas Venetic is placed together with Venezian and Finnic. In combination of these sounds with vowels, Figure 4, the position of Venetic versions is governed mainly by the direction of reading the AKEO, therefore only the position of VeV is of some diagnostic value. The most selective is the combination with a, o, and u. In Latin, Mycenaean, Estonian, Greek and Finnic the sounds k, g, h prevail in all cases. Close to them are Phrygian, Venetic, and Hittite. In all tested combinations, in Etruscan, Old Church Slavonic, Umbrian, Old Slovenian, Venezian and Basque the sibilants and affricate prevail over k, g, h sounds.

The frequency of the last character in a word is of interest as well, since it reflects also some grammatical features. Their determination is straightforward in languages known in detail, while it may be only a supposition for inscriptions written *in continuo*. In these cases it is especially dangerous that a continuous text would be divided into words due to some suppositions based on one or another well known language. In such situations it is advisable to confront different approaches to the decipherment not only between them but also to results of other independent examinations. In our case this problem is the most evident in Venetic and Etruscan, Figure 7, where the basis for division of continuous text into words appreciably influences the result.

In our databases the frequency of the last character in a word is on average a > i > e > s > n > o > u > t > r > m > others.

Table 33. The smallest weighted average dimensionless distances between tested languages.

a. Some ancient languages

Etruscan	Rhaetic << Finnic ~ Old Slovenian < Estonian < Greek < Venetic, etc.
Old Phrygian	Venetic < Venezian ~ Estonian < Greek << Finnic << Old Slovenian, etc.
Rhaetic	Old Slovenian < Etruscan < Finnic < Estonian < Venetic < Old Phrygian, etc.
Venetic	Venezian < Old Phrygian << Estonian < Greek < Old Slovenian < Finnic, etc.

b. Reference languages

Latin	Oscan < Greek < Mycenaean < Umbrian < Estonian < Venezian, etc.
Oscan	Latin < Mycenaean < Greek < Umbrian < Estonian < Finnic, etc.
Umbrian	Latin < Greek < Oscan < Finnic < Estonian < Mycenaean, etc.
Greek	Venezian < Latin < Estonian < Old Phrygian < Finnic < Oscan, etc.
Mycenaean	Latin < Oscan < Greek < Umbrian < Estonian < Venezian, etc.
Old Church Slavonic	Old Slovenian < Venetic < Venezian < Old Phrygian < Greek, etc.
Old Slovenian	Rhaetic << Venetic ~ Venezian ~ Estonian < Old Phrygian, etc.
Estonian	Finnic < Old Phrygian < Venezian ~ Greek < Venetic < Old Slov., etc.
Finnic	Estonian << Greek << Old Phrygian < Rhaetic < Venetic ~ Venezian, etc.
Venezian	Venetic < Greek < Old Phrygian < Estonian << Old Slovenian < Finnic, etc.
Basque	Venezian < Estonian < Venetic < Old Phrygian < Old Ch. Slavonic, etc.

The PCA results give a quantity of data. Taking averages of different readings of some of the languages taken into account and giving equal weight to results derived from frequencies of single characters as well as to those of pairs of them, the linguistic distances are increasing in the following series, Table 33.

The results of present study thus confirm the previous [8,9] conclusions that by their sound structure, Venetic and Rhaetic are closer to Old Slovenian than to Latin. In all tested ways of reading Rhaetic inscriptions, Rhaetic is the closest to Old Slovenian, followed by Etruscan, etc. Also at Venetic, different ways of reading do not give rise to appreciably different results. In respect to Latin, Venetic read in any tested way, even in the LLV [10] way, is closer to Semiclassical Latin than to the Classical Latin, although by its age it is contemporary with the latter and not with the former. Here arises the question whether Venetic influenced Latin to change from the classic to semiclassic pronunciation.

Old Phrygian is also close to Venetic and Rhaetic, in line with the previous observation by Ambrozic [68], pp 5-57. In both ways of reading it is the closest to Venetic. In respect to Latin, Old Phrygian read in any tested way is closer to Semiclassical Latin than to the Classical Latin.

Etruscan is by present results also close to the above group, regardless whether it is read in the Pallottino's [44] way or Bor's [13,32] way. Significantly, it is not close to Hittite and Luvian, from which it might have derived or to its neighbour Old Italic languages. Regarding Etruscan, there should be taken seriously the observation by Bor [13], p. 344; [32], p. 11, that he was able to decipher the older Etruscan inscriptions but not the younger

ones. Thusly, for Etruscan an additional study would be needed, where the Etruscan inscriptions would be divided into several groups by their origin and age, and then to repeat the study.

From the above results follows that it is legitimate to use Slovenian with its archaic dialects as a catalyst in deciphering the Rhaetic, Venetic, older Etruscan, Old Phrygian and possibly also other old inscriptions.

The Pääbo's approach to decipher the Venetic inscriptions using Estonian as a catalyst [80] is by present results legitimate as well. It must however sustain the criticism directed to it [81], in order to prove acceptable.

Regarding the reference languages, the PC distances between the reference languages indicate that Latin is the closest to Greek (cf. [56], p. 2), as well as to Oscan, Umbrian, Mycenaean and Estonian. By our results, Latin, Oscan, and Umbrian form a different cluster than the Etruscan, Rhaetic and Venetic. Mycenaean belongs close to the cluster of Latin, Oscan, and Umbrian, as well.

Estonian is close to Finnic, but also to Old Phrygian, Venezian and Greek, whereas Finnic is close to Estonian, Greek and Old Phrygian. Old Slovenian is close to Rhaetic, Venetic, Venezian, Estonian and Old Phrygian. Old Church Slavonic indicates some closeness besides to Old Slovenian also to Venetic. Basque and Old Anatolian languages are quite distant from all other tested languages.

Surprisingly, Venezian, being a present Romanic dialect on the previous Venetic territory, by its sound system is closer to the ancient Venetic as well as to Old Slovenian than to Latin, of which it contains many other characteristics. In this case geographic proximity seems to be in agreement with linguistic distance and Slavic commonality. The known sequence of events on that territory indicates that Venetic should be considered as a substratum, whereas the later influx of Latin, Celtic, and Germanic formed the superstrata. No Slavic superstratum is recorded on that territory. In spite of that the Venezian sound system is by our results closer to Old Slovenian than to Latin. Does this mean that the sound frequency is more persistent than other characteristics of a language? Would this explain the closeness of sound frequencies to Estonian and Finnic, which would have its origin in the 'nostratic' ages?

There is also the question, why the presumably Kentum Venetic [10-12], in contact with Kentum Latin, Kentum Celtic, and Kentum Germanic turned to Romanic Venezian, which contains many Satem-like characteristics? What triggered this direction of development? Which of these components was in fact not Kentum but Satem?

Acknowledgements

The authors wish to thank to:

- Milan Smolej for his kind help in determining the conversion rules used for the preparation of the EsLD and of FiLD;
- Andrej Perdih for his help in obtaining and preparing the BqLD, GrLD, HiLD, LuLD, Old CsLD, SiLD, OsLD, and UmLD,
- Branislav Perdih for making the necessary computational programs;
- Dr. Marko Perdih for executing the PCA using his program.

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Povzetek

Primerjava sedanjih in nekdanjih jezikov

Ugotavljati ujemanje slovnične zgradbe in jezikovnega gradiva, ki to nosi, je pri nekaterih starih jezikih zaradi majhnega obsega in poškodb napisov, ki so pisani zvezno, v narečjih in z mnogimi okrajšavami, brez njihovega dobrega razumevanja dvomljivo. Prav pri venetskih, retijskih in frigijskih napisih so zaradi teh razlogov ustreznejše glasovne primerjave.

Enodimenzionalne in večdimenzionalne analize pogostosti glasov v 16 jezikih, večinoma starih, kjer je pri nekaterih od njih vprašljiva še delitev zveznega besedila na besede, potrjujejo prejšnjo ugotovitev, da sta po pogostosti glasov venetščina in retijščina bližje stari slovenščini kot starim italiskim jezikom (latinščini, oskijščini, umbrijščini). Po teh lastnostih sta venetščini in retijščini blizu tudi stara frigijščina in etruščina. Zanimiva je po tem kriteriju podobnost estonsčine odnosno finščine z večino od teh jezikov. Latinščina, oskijščina in umbrijščina tvorijo poseben skupek, ki je ločen od skupka, ki ga tvorijo etruščina, retijščina in venetščina. Medtem ko je etruščina blizu retijščini, stari slovenščini, venetščini, itd, pa ni blizu hetitščini in luvijščini, iz katerih naj bi po nekaterih domnevah izhajala. Sedanja benečanščina je po pogostosti glasov bližje stari slovenščini kot pa latinščini in ima, čeprav jo štejejo med kentumske jezike, mnogo satemskih prvin, kar daje slutiti, da so glasovne korenine zelo obstojne, in nam lahko nudijo vpogled v izvore jezikov.

Analize pogostosti glasov in njihovih kombinacij v raznih jezikih dajejo rezultate, ki bi lahko neodvisno dopolnjevali tisto vedenje o jezikih, ki izhaja iz ujemanja slovnične zgradbe in jezikovnega gradiva, ki to nosi.